Dangerous Red Lesson #44: Fishing for Better:

(Technique Type: Random Foe Spawn Point)

{1.14.16: Red Phase Uncontrolled}

- {Future Liverish: Is <u>THIS</u> fucking per<u>MISS</u>ible...!?...1.25.17}.
- {Future Cat: I don't know. Doom, is this permissible?...1.25.17}.
- {Future Doom: He seems to know things I do not. Proceed with caution...1.25.17}.
- {Future Liverish: <u>Ha</u>. <u>See</u>, Cat? Even <u>dog breath</u> backs me up...1.25.17}.
- {Future Cat: It's <u>really</u> just like <u>mega-pushups...1.25.17}.</u>
- {Future Liverish: These are some pretty <u>angry</u>, <u>CORNERED</u>, <u>mega-pushups. This</u> is how you <u>pull a fucking grain</u>, Cat...1.25.17}.
- {Future Cat: It WASN'T THAT BAD. YOU'RE EXAGGERATING!!...1.25.17}.
- {Future Liverish: <u>I</u> held you <u>up</u> through the <u>WHOLE</u> fucking <u>experience</u> each <u>time</u> and <u>you KNOW</u> it...1.25.17}.
- {Future Cat: <u>No I don't Know it, Mr. President of Archetypal Earth, stop CLAIMING YOU OPERATE</u> THE <u>COSMOS</u>, <u>WOULD</u> YOU!?...1.25.17}.
- {Future Liverish: I <u>only</u> cried wolf a <u>few times</u>, and <u>normally dog breath WAS</u> right be<u>HIND</u> you...1.25.17}.

•	{Future Cat: I've had it up to <u>HERE</u> with you <u>CUTE</u> ness today. Use the following
	exercise <u>slowly</u> and with <u>caution</u> , or <u>Lee</u> says you'll " <u>pull a groin</u> ". Good
	<u>luck</u> !!1.25.1 7 }.

{Warning: Despite the element of pain, the following exercise is both addictive and potent. That being <u>said</u>, it's not difficult at <u>all</u>. Start slow, and use sparingly}.

•	{Wow. Was Lee <u>partially possessing</u> me that day?? I wasn't in the best mood,
	that's for sure4.30.17}.

Prerequisite:

• The <u>willingness</u> to deal with <u>momentary discomfort</u> in order to feel "<u>so much</u> better".

Notes:

- · Resulting changes vary from hours of relief to permanent.
- Here's the theory...If a <u>mantra is currently impossible, all remaining impediments</u> will let you Know. This is the <u>main principle</u> at play here.
- I know some of you will find amazing new ways to alter my exercise... <u>Fine</u>, but avoid turning it into something with endless impediments, or a <u>wishful</u> something that can only <u>realistically</u> be achieved via something you'd <u>rather avoid</u>...like geniewishing money that can <u>most realistically</u> be achieved via a ski accident lawsuit, or a bridge collapsing onto your house.

 Good luck with the purple font and vegan spring roll recipes when <u>that</u> wish comes true, or manages to sap your internal resources dry first. • Maybe you'll get the extra money when your boss decides to entrust you with the workload of three people until a new employee can be trained. The coincidences or synchronicities are <u>the least easy</u> to make sense of. • I'd say write them down, but the first one is always an isolated event ... and you're as good as dealing with the opposite of a coincidence when you're dealing with only one thing. • Usually note-taking looks like this completely fabricated example: • 1. Red shoelaces. Sometime between noon and sunset on Saturday or Sunday on the way into some store. Not sure which. I think I had just eaten a sandwich...no, some pizza. • 2. Red shoelaces. Monday the 4th: 5:18pm. Walked past red shoelaces on display in front window of shoe store window on Baker Street. Jogger wearing shoe's identical to the ones with red shoelaces goes by suddenly. • 3. Red shoelaces. Monday the 4th: 6:45pm. Shoe with red laces was in ditch, nestled between a former can of lime pop, a strawberry end, and some napkins I sincerely hope were previously used for food. Did not approach shoe. 4. Red shoelaces. Monday the 4th: 7:45pm. Someone on the movie Psycho Dentist V was actually talking about red shoelaces for almost a whole minute... I'm getting freaked out here!

• You'll be the first domino in a series of terrible dominoes.

• 5. Red shoelaces. Monday the 4^{th} : 9:34pm. After doing exercise poorly, was

watching cartoons in a blanket. Cedric from Secret Agent Possums From Jupiter was wearing red shoelaces.

- 6. Red shoelaces. Tuesday the 5^{th} : 11:54am. I saw some red shoelaces at the grocery store and bought them. Planning to return them tomorrow.
- 7. Red shoelaces. Wednesday the 6th: 12:04pm. Was returning shoelaces when I saw someone wearing red shoelaces. Have decided to keep shoelaces after all.
- Sometimes you'll simply get two very unlikely occurrences close together.
- As a <u>real</u> example, I watched a thriller in which a therapist, the antagonist, had a metronome ticking in his office.
- It stood out to me immediately, as I'd tried to train my heart rate with sample beats chosen my age group's target heart bmp, months before...But this was the first time I'd seen the technique suggested clinically in a movie, by <u>classical</u> metronome no less.
- Just a few hours later, I watched drama in which <u>another therapist</u>, a protagonist, used a near-identical classical metronome in her office.
- {Are you serious...!! Just saw a metronome in a counselling office <u>again</u> in a Hindi horror movie last night (technically today), and this is the first time I've reread Chapter Seven in weeks. I almost even brought it up in conversation today, as I had a conversation about coincidences with my Mom...1.27.18}.
- Sometimes you'll simply have an <u>endless string of these Kinds of coincidences</u>.
- I have my share of both...
- I recently lived a Noah's Ark theme day no one planned.
- I often dream about <u>places</u> I later see in movies.

- My synchronicities can feel like they came right out of fiction.
- My coincidences are less like "<u>why do dogs keep coming up?</u>" and more like "<u>why does Mark Twain's dog keep coming up?</u>".
- If you play the game long enough, you'll likely experience <u>enough weirdness to be like me</u>, calming yourself with explanations like "<u>Yeah, non-linearly-formed</u> <u>unconscious micro-choices leading to unwittingly chosen parallel outward events.</u>
 That makes sense!"...
- This exercise was given to me by an unexpectedly <u>untrustworthy</u> Inner source, but has never failed me. The man dressed like a red sorcerer <u>did</u> want Twerp free from my form after all, and this <u>likely</u> would have had <u>something</u> to do with the process <u>succeeding</u>. You won't learn much about those two for a long time...1.14.16.

- {Future Danna: Not <u>THAT</u> long, Mittens. If you're going to <u>chide</u> me on <u>my</u> inconsistency, I'm going to land my <u>biplane</u> on <u>yours</u>. {3...1.25.17}.
- {Future Cat: <u>How</u> does <u>that</u> metaphor work...?...1.25.17}.
- {Future Danna: I'm <u>foreshadowing</u> my <u>biplane</u>. <3...1.25.17}.
- {Future Cat: <u>Just</u> being a <u>show-off</u>, <u>then</u>...1.25.17}.
- {Future Danna: <u>Cat</u>, <u>quit</u> stealing my <u>thunder</u>. Buzz <u>off</u>. You <u>clash</u> with the <u>fuzzy</u> pink background...1.25.17}.

• {Future Cat: <u>I</u> never agreed to a—...1.25.17}.

<u>The Technique:</u>

- 1. Breathe as though you're pretending to sleep.
 - Get into a meditative state strong enough to feel <u>your skin start to go numb or tingle slightly</u>.
- 2. Repeat over and over again, with rhythm, "I feel so much better". This is your fish bait.
- 3. If you <u>ACTUALLY</u> "<u>feel so much better</u>", good…expect no bites, and to feel a <u>little</u> <u>better</u>…
 - But <u>realistically</u>, a <u>nagging something-or-other</u> will start to <u>shout</u> to you from the depths, "<u>bullshit!</u>" and give you a <u>reason</u> why you <u>don't</u> feel so much better.
 - In particular, if your <u>tone</u> is <u>bubbling over</u> with <u>near-sarcastic-grade</u> unfounded <u>optimism</u>, the <u>nearest opponent can't seem to help itself</u>.
- 4. Attach your *focus* to the *sharpest part* of the opponent's *pain*.
 - This is kind of like sinking the fish hook into it. Allow <u>no words</u> aside from your mantra. <u>Avoid mental pictures</u> as much as possible.
 - Meanwhile, remember that it is <u>VITAL that you keep the pain as still as possible</u>, and in strong focus.

• If the words and the issue are present, but the uncomfortable body feelings aren't, your attack will miss. • Continue your mantra of "I feel so much better" to reel it in. · Again, the pain will shout "bullshit!" even louder, showering you with a barrage of angry clues. • At this point, we can essentially treat it as a normal solve. Feel the pain in your body, and don't stop it from going where it's trying to go. • Once you have the fish out of the water and in full focus, it behaves like a trapped wild animal, and will likely respond with an increase in a certain body tensions. • In our example here, we have clearly dredged up the return of Kitchen Badger. What does an opponent feel like?: • If you're lucky, it will feel like emotions. If you aren't lucky, it may feel like an additional one to ten pounds of pressure wherever it resides, both literally and figuratively. • This suggests a higher-level opponent. Feeling this pressure isn't a bad sign, nor have I ever felt it get physically worse than one to ten pounds.

• In fact, my heavy wins always left me feeling noticeably lighter and stronger than

ever in the impacted areas.

If you <u>don't</u> block or scare it, the <u>pain can find an exit</u> and dissipate. <u>Unfortunately</u>, we tend to tense around uncomfortable things, blocking their paths. <u>Offer NO resistance</u>.

In the form of a gaming ability:

- As a gaming ability, this is something like having <u>ridiculously high HP</u> coupled with the ability to <u>not only quickly develop invulnerability to</u>, but <u>LEARN attacks</u>, by being <u>hit by them</u>.
- Anger, for example, can wreak havoc in some people. However, learning to <u>absorb</u> its attacks can lead to anger becoming a controlled burn.
- For example, I used to get mad after making a clumsy mistake. After some work on my anger, I can slip, spilling fried egg yolk all over myself, the floor, and my chair, while experiencing only a momentary spike in heart rate before returning to normal. After working on my impatience, I now make fewer clumsy mistakes than ever.
- If you're skilled enough at solving, you'll feel the improvement in your body as well.
 Muscles may unwind and relax, or even crackle pleasantly as you near the end of this exercise.
- The <u>relief can be surprising</u>.
- While <u>some minor bosses may return over time</u>, if you find the <u>root</u>, and defeat a main boss, relief can last for a lifetime.

Not a low-level technique:

- If there's an <u>especially disturbing memory</u> you want to <u>train for</u>, this form of quick-solve might dislodge it too fast.
- ...This is like "<u>Uncontrollable Auto-Solve: The Technique!!!</u>"...

- If you <u>Know the big bad is within sight, now is not the time to go dislodging things</u> at random.
- Use normal-speed solving for all of the big issues, if possible at the time.
- In short, if there's a big boss on the horizon, hold off on the random spawn point until you've TRAINED to the point where you think you can beat the boss without a giant struggle.

To Clarify Levels:

- <u>Low-Level Enemies Might Include</u>: No toilet paper in the bathroom, misplacing your keys, someone cutting in line at the grocery store, or spilling coffee on your pants...Rats, bats, insects, small reptiles, or underwhelming etcetera...(<u>Fresh pain</u>, not "<u>laugh about it later</u>" pain, as <u>this</u> category mostly consists of minor slights and annoyance).
- <u>Medium-Level Enemies Might Include</u>: A disagreement with a coworker, your girlfriend forgetting your birthday, discovering you have mice, getting your wisdom teeth out, or discovering that someone stole your bike...Big dogs, ogres with clubs, anything fifth in command, robots, angry kitchen badgers, alligators, pterodactyls, or minorly-threatening etcetera...(<u>Likely fresh pain</u>, but <u>some</u> rare repressed or stale material. <u>More</u> than annoyance...<u>Actually upsetting</u>, but not pivotal).
- <u>High-Level Enemies Might Include</u>: <u>Big bads</u>. The <u>big bad</u> is whatever is <u>personally</u> the most formidable. A death. A major break-up. Losing your car or house. The destruction of a favourite childhood place. Being injured. Or, contextually speaking, no toilet paper in the bathroom...Mad scientists, killers, sentient murderous clouds, evil sorcerers, head vampires, malicious child ghost clowns, the Kraken, mob leaders, very large robots, swimming pools full of centipedes, haunted mirrors, evil doors, one of those giant monsters that are always brawling each other in Tokyo for some reason, or <u>the worst possible etcetera</u>...(This is the pain that <u>you would remember in vivid detail fifty years later</u> if not for the fact that <u>you've likely FORCIBLY FORCOTTEN IT every day since it happened</u>...).

Form of battle:

• Note: If a figure starts ranting uncontrollably as you do this exercise, try and

record what it's saying somehow, somewhere.

- Don't analyze anything until the battle is finished.
- Not only will you <u>get off track</u> if you start consciously analyzing, but you <u>may</u> start to <u>influence a shadow riddle you're only halfway through receiving</u>.
- Remember, conscious intelligence invariably goes down the pooper when the highest quality shadow material shows up.
- Forcing active analysis is therefore shutting down your incoming shadow riddles halfway through the message.
- Get the utter nonsense out on paper, then return to the exercise.
- When you find yourself getting fatigued or bumped, return to "base camp" to rest and analyze the information you caught.
- Riddles can lead to useful "items" or "weapons", such as unimpeded confidence or courage in previously troubling situations.
- Some may choose to collect battle monsters.
- I write <u>my story, not yours</u>, so I can only theorize that such a story would be an effective application.
- I <u>may add an RP6 character sheet</u> to the appendix, if Danna doesn't decide to have the appendix removed.

<u>A reminder about Base Camp:</u>

- <u>Always have a safe, neutral, you-only, or Trusted-only place to go to,</u> outside of active Story Game time.
- You should ideally be able to pause.

- Your pause screen should be incredibly simple.
- Ideally, it'll be an empty room, a sunny field, or an abstract background with few details.
- I understand that <u>some</u> classic alchemists used to construct a <u>whole detailed</u> <u>mental laboratory</u> for themselves, precise down to the smallest object.
- While <u>no doubt useful</u> for developing strong focus, such a place <u>can't be ideal for a Story Game pause screen</u>.
- Why not?
- Well, it takes a <u>great deal of mental energy to repeatedly recreate a high-resolution room from memory</u>.
- While helpful in focal development, this can be just as fatiguing as battle.
- For this reason, I don't recommend you work on high-res visualizations too soon BEFORE a battle. They can exhaust you before you get there...
- This means that a mentally lower-res location is the ONLY ideal pause screen DURING battle.
- Let's face it, you <u>don't want a situation</u> in which the <u>monster</u> turns out to be a <u>good break</u> from maintaining a <u>complicated pause screen</u>.
- Let's <u>also</u> be realistic, <u>Base Camp</u> is a <u>boring</u> enough part of Story Game that <u>some of you</u> will forget I've mentioned it. For <u>those people</u>, this <u>could really suck</u> <u>later</u>, so the <u>rest</u> of you will <u>just</u> have to be patient while I repeat myself.

- This is a <u>dojo</u>, <u>not</u> a celebration of literary and poetic excellence. <u>Fuck</u> letting my slow students drown in the name of my own imagined literary or poetic excellence.
- (The <u>darkest depths of my literary and poetic ego</u> would like me to tell you that she's pretty sure the <u>first</u> step to making your own delicious spring roll filling is sauteing garlic and onions gently in nut oils. To be fair, she <u>hasn't</u> been <u>quite the same</u> since I added the <u>whimsical spacing element</u> to Mood Format I).
- In short, <u>even</u> if I'm at an <u>Inner wedding</u>, I can return to <u>base camp mode</u> and <u>pause</u> the action.
- (Certain auto-solve bosses may not apply).
- Don't forget to add a pause function to your game.
- I'll <u>admit</u>, there's a <u>good chance</u> you'll develop your own pause system, even if you <u>forget</u> to implement one <u>initially</u>.
- I have <u>no idea whether this is a rule or not</u>, though, and <u>mine is an important</u> enough function that I feel I need to be a true hard-ass about it.
- They're playing a game with you, remember?
- They won't normally WANT to bother to play human games WITHOUT you, especially if they see you as an outlet for their creativity in the human world.
- In other words, if you don't pause the game, they might.
- 5. <u>Do not</u> go fishing for more than <u>about 20 minutes a day</u>...At <u>least</u> not until you've tested <u>how it affects you</u>, at <u>which point</u>, <u>follow the usual rules for fatigue</u>.

- It can become highly addictive as the relief becomes connected with the technique.
- This doesn't make sense until you do it successfully for the first few times. Your body needs to know what to crave before it can crave it.

Overuse leads to the opposite:

- I have noticed that <u>in low doses</u> using the <u>random spawn point improves minor levels of depression</u>, but <u>in high doses</u>, it can temporarily cause minor levels of <u>depression</u>.
- Don't exceed fatigue.

Benefits of fishing for solves:

- <u>Solving</u> is made more accessible, <u>as it comes to you loudly</u>, as opposed to hiding in dark shadows.
- This is <u>very, very fast solving</u>, and you are "<u>upsetting</u>" the content in order to accomplish it.
- Therefore this technique is designed for trainers who are either <u>very very serious</u>, or <u>very very stuck</u>.
- It is a <u>convenient gamble of an accessible random spawn point</u>.
- It is the <u>perilous fast-track to training, for more advanced users</u>, or for those rare gamers who have been <u>stuck without progress</u> in their game for such an <u>unrealistically long time</u> that they find the risks worth the gamble.

- Keep in mind, if you can't access it despite great effort, it's almost definitely going to be one hell of a boss stage.
- Proceed with <u>caution</u>, and <u>don't</u> attempt it on the week of the big piano recital.
- There is little to fear if you <u>practice responsibly</u>. I've <u>warned you to train first</u>, after all, <u>quite specifically</u>.
- If someone warned you not to <u>construct a log cabin</u> yet, or <u>photograph lions</u> yet, or <u>attempt a building-to-building parkour jump</u> yet, <u>or something</u>, I'm <u>sure you'd</u> <u>listen</u>.
- · Invisibly dangerous is still dangerous.
- Prepare for a boss first.
- · Anyone REALLY at risk has likely had the hangovers by now.
- I'm sure after all their experiences, they WON'T 60 TOO FAST, WILL THEY...!?
- <u>600d</u>, (3

So, to sum it up...:

- <u>Relief</u> can be <u>rapid</u>.
- <u>Bosses</u> can be <u>raised</u> from this <u>magic lake of peril at random</u>.
- RP6-ers, this <u>re-spawning training location is extremely tempting to use</u>, but possesses <u>great risks</u>.

- · You have one life in this game, and it's your own.
- <u>Resulting backlash of the REALITY underlying the overkill-level basses can be too intense</u> for the average person to contain.
- Your whole outlook on life can change after a boss, after all.
- <u>Push too hard</u>, and you'll be <u>lucky</u> if your pain and exhaustion <u>ends</u> at strange emotionally-reactive flu symptoms resulting in a few hundred hours of watching cartoons in a blanket.
- I'd <u>rather you didn't</u> learn like I did, but <u>some people will push themselves until</u> <u>they "pull something"</u>.
- Luckily, it's awful enough that you probably won't do it more than once.

Somehow, this technique is intensely PHYSICALLY demanding:

- <u>Therefore:</u>
- Don't drive after practising this technique.
- Don't perform mentally or physically-demanding tasks after practising this technique.
- <u>Avoid all emotionally-charged forms conversation and entertainment</u> for a few hours after practising this technique.
- A <u>major boss</u> can preoccupy you, tire you out, and place you on edge for a little while after a session.
- · Anything you must do, do slowly and carefully after practising this technique.

Curses!:

- The <u>better you clear blockages</u>, the more abilities you gain.
- However, you can't throw IDEAS back in the lake.
- Some thoughts cannot be un-thought.
- <u>Those thoughts</u> will cause suffering until they're solved down to an unnoticeable neutral charge.
- Beliefs <u>surrounding the charge</u> will simultaneously be removed and reduced down to one neutrally-charged logical belief.

Bad soup day:

- An unsolved mid-level opponent may start off as <u>wordless blob of several</u> <u>emotional beliefs</u> like: "I burned the soup because A. I can't cook, B. I unwittingly hate being with my partner and its seeping out, C. I compare myself too hard to my brother, D. I always suck, or E. I was under stress and not thinking that day".
- All of these ideas will appear wordlessly in a boiling blob of uncomfortable feelings.
- As you solve, one idea will emerge and become clearer and sharper.
- Your brother's face may come up with a charge, after which you realize that you
 may feel better burning the soup than trying your hardest and still proving
 inferior.
- Now you can forget the bad soup day as nothing more than an uncharged illustration of your larger inferiority boss.
- The <u>inferiority boss</u> can then be <u>solved</u> to erase <u>all related lesser issues, similar to your bad soup day</u>.

- Your new opponent may start off as <u>wordless blob of several emotional beliefs</u> like: "A. My brother was always better at everything, B. The teachers always liked my brother better, C. I can't do anything right, and D. If I could prove myself better at cooking than my brother, I would finally be happy".
- Again, as you solve, one idea will emerge and become clearer and sharper.
- You may remember seeing your <u>brother</u> feeling inferior about something.
- You may realize suddenly that <u>winning against him</u> won't make you feel <u>less</u> inferior, simply a <u>different kind of inferior</u>.
- Questioning the nature of worth beyond the scope of your brother's example, you may begin to realize that worth is subjective.
- Believing in the <u>subjective nature of worth</u> will take the pressure off you, and you will no longer burn the soup.
- You will also <u>cease</u> to self-sabotage your own efforts while attempting anything your brother was good at, as the comparison now seems <u>so small</u> in the scheme of things that you no longer care.

You can't plan for a Story Game ability:

- If it isn't forgotten, you're unlikely to get it.
- This is a very noticeable correlation I can only speculate on.
- <u>I'm guessing</u> a <u>deeply unconscious illogical function</u> needs to get <u>full hold of a</u> <u>desire before anything can happen</u>, which would <u>require a high degree of</u> <u>forgetting</u>.

- Most abilities are subject to the individual and may not all be useful or helpful.
- You may wake up <u>significantly better</u> at catching grasshoppers or blowing bubbles, for example.
- Generally, the <u>more difficult the boss, the bigger the payout</u> (once you've rested your <u>real-life HP</u> back up).
- That <u>isn't</u> to say the <u>payout</u> is something that <u>accrues "interest", mentally speaking.</u>

Choosing new abilities in the game is very difficult:

- As mentioned, a payout after a boss will most often come in the form of unfounded talent in a skill that you haven't thought about in a long time.
- Once you <u>notice the correlation yourself</u>, you may agree with me that <u>the only</u> way to gain talents in this way, is a systematic use of enforced attention to the point of fatigued boredom and loss of focus, followed by no attention whatsoever.
- But <u>by all means...determine</u> this correlation is the same for you before proceeding. This is <u>simply what I've noticed</u> during my twenty years of playing the game.

Shadow boss profile note:

- A pain-eater is only slightly less dangerous than a martyr figure.
- · Pain-eaters like human suffering.

- This is a kind of shadowed desire.
- After all, if YOU don't like being in pain, something you DON'T consciously embody DOES like you being in pain.
- A potential exists, if not necessarily a very likely one. This potential has been disinherited into something other.
- This <u>other</u> can <u>turn your pain into survival information it can then use to save your</u> life.
- It will <u>likely</u> only be activated <u>AS you</u> if you need to survive something horrible, like long-term physical abuse, or <u>humanly</u> getting attacked by wolves.
- It will then circle the event like a shark, seeking the smell of more blood.
- If you <u>aren't</u> in danger, it will try and <u>convince</u> you of danger anyways, <u>just for</u> the taste.
- You know, to get back to its happy place.
- This kind of figure may <u>make idle threats</u>, or use your <u>emotional weaknesses</u> <u>against you</u>. It may <u>make false promises</u>, and shouldn't be taken seriously, as it likes the taste of regret.
- Don't obey them for any "reason".
- They're just monkey's paws wearing pretty red shoes.
- Save <u>obeying them</u> for the <u>next time you're attacked by wolves</u> and need to walk

on a damaged leg.

How to confront one:

- First, I tell them they're being uncute to defuse them a bit.
- "Kawakunai".
- <u>Assessing something's cuteness automatically makes it less badass</u> for some reason.
- Next, you'll want to ASSUME that they're giving you bad advice unless they actually have a good reason NOT to.
- It wants you suffering, but it also wants a healthy living host from which to suffer for years to come.
- These pain-eating figures are like the <u>patron saints of advertising lawyers</u>, but they prefer <u>suffering</u> to cash. They just want mayhem, fear, and <u>probably</u> to see you in jail for listening to them.
- The <u>pain-eater's dream vacation</u> is the week you successfully survive a ship-wreck on a broken leg and a pack of gum.
- The <u>odds</u> are, <u>you repress the memory as best you can</u>, then your pain-eater circles for blood in the water for the next two decades, convincing you that <u>every boat you encounter</u> is likely to kill you in one way or another.
- It is paranoia personified.
- It serves a purpose by keeping you out of danger, but without a proper frame of

reference, it's quite pleased to be too careful.

- <u>Locating repressed fears</u> can give you <u>logical data</u> with which to <u>shut down the</u> <u>pain-eater's ever-present danger alarm</u>.
- Surviving a shipwreck doesn't make all boats more dangerous than they used to be.
- That is a point-of-reference thing, based on a single freak occurrence.
- The <u>point of reference was personal</u>. The fear of boats <u>wasn't gained logically</u> through statistics and boat safety data. It was gained through an <u>unlikely</u> <u>personal experience</u>.
- However, a particularly intelligent figure will likely lead you to the <u>worst boat</u> <u>statistics</u> in order to prove its validity <u>after the fact</u>. In this way, it can <u>prevent</u> <u>other people from changing your mind</u> once it has a foothold.
- Continually repressing more fears will put it in an excellent position from which to <u>farm</u> you. <u>Now</u> you fear <u>cars and airplanes</u>. Now it <u>eats like a King whenever you</u> <u>encounter a vehicle</u>.
- Pain-eater <u>paranoia tactics</u> can convince you of all sorts of nonsense if your <u>fear</u> <u>muscles aren't strong enough</u>.
- Remember that it <u>eats pain</u>, meaning that a <u>pain-eater's good advice will usually come in the form of painful choices, if at all.</u>

<u>Skilled cooperation:</u>

• If you live in <u>relative safe comfort</u>, most of their <u>mutually beneficial efforts will</u> involve accessing repressed pain, which is <u>both a delicacy to them, and something</u>

you'd rather not have in the first place.

- Sated on <u>enough repressed pain</u>, this shark will abandon you and return to the depths.
- You can no longer please it if you wanted to.
- You can then forget it completely without incurring repressive damages.

Starving pain-eaters resort to junk food:

- In other words, they <u>create unnatural pains to eat if you don't feed them your current ones.</u>
- This figure <u>may not show up until you're capable of big solves</u>, and it may see revealing itself early as a waste of time.
- You <u>may never meet one</u>, but <u>if you do</u>, expect it to use your <u>personal struggles</u> to locate <u>junk food</u>.
- For example, if you're a <u>morally-conscious</u> person to the point of self-sacrifice, <u>some pain-eaters</u> may want you to <u>fear that you're capable of terrible things you almost definitely aren't capable of</u>.
- This is a <u>cyclical, irrational fear</u> that causes needless stress.
- Ergo, paín-eater junk food.

The murderous voices:

- Have you ever heard the stories about mentally ill people who <u>hear murderous</u> <u>voices?</u>
- Well, congratulations, as you've already learned plenty about the controlled version.

- <u>Such paranoid voices</u> seem to be a <u>cut-off feral potential</u> we possess <u>such a vague</u> <u>understanding of</u>, they can <u>only</u> come to us in the form of another intelligence, as do <u>all shadow figures</u>.
- There's <u>no reason to fear it if you don't obey it</u>, as the figure is the <u>least "you"</u> you can ever personally possibly be...and the least capable of possessing you under <u>everyday non-lethal circumstances.</u>
- · Not that it won't TRY and talk you into its perspective.
- If it won't go away on its own, addressing your pain keeps this creature fed enough not to bother you with ridiculous evil requests.
- Evil requests complete with matching feelings are THE MOST it is capable of if you don't obey or otherwise enhance it.

So how do they get out of control?:

- Simple. <u>Grandiose lies.</u>
- Pain-eaters are easy enough to ignore if they AREN'T what finds you first, and assuming you KNOW to ignore them.
- Let's put it <u>this</u> way...imagine an <u>extremely intelligent voice</u> comes to you out of <u>nowhere</u>. It claims to be an <u>alien leader</u>, and demonstrates quite convincingly that it <u>can also predict aspects of your future</u>.
- It <u>then</u> orders you to kill <u>900 llamas</u> as a sacrifice to it, to <u>save the planet from a</u> future meteor.
- <u>Most people would doubt the whole situation and say no</u>, but the <u>odd person would agree</u>, particularly if this person had impulse-control issues, which might also explain their <u>natural lack of figure censoring</u>.
- For paranoia personified, the possible moral and physical struggles could yield

many tasty Kinds of personally-non-lethal pain.

The figures' argument:

- · Mind games are not beneath them.
- In short, its <u>general argument</u> may range from: "If <u>I'm</u> in your head and <u>I</u> want terrible things, <u>you</u> must want terrible things <u>with me</u>", to "I'm an alien from the future, and sending your personal enemies decorative squirrel sacrifices is the <u>only thing</u> that will stop your planet from colliding with the moon".

Don't relate to it as human:

- Some shadow figures are <u>so human</u>, you can begin to forget they eat <u>moods</u>...
- · THIS IS NOT ONE OF THOSE SHADOW FIGURES.
- It may be <u>beautiful</u>. Red looks angelic. It may speak like a siren. But it will leave a feeling in the air that can only be <u>compared to</u> an overpoweringly nasty smell.
- <u>Do remember</u>, <u>your failures are a pain-eater's success</u>, though it <u>will</u> avoid Killing its host. It may even lie, and claim it wants its host dead, but don't believe it.
- At worst, it wants you injured, but isn't equipped to do so without your help.
- <u>It serves a very real aversion-based survival function, though much of its structure is still a mystery.</u>
- <u>Most importantly, don't forget that it has a right to live</u>. <u>Especially</u> if you <u>don't</u> want to <u>EMBODY your own masochistic opposite</u>.

- Absorbing masochism is, at best, an <u>end-game Enlightenment function</u>, simply a
 part of <u>gaining full human range</u>. It serves <u>no useful early function</u> for you to
 incorporate such a figure.
- Mine <u>reveal repressed scenarios to me</u>, and that's <u>as close</u> as we get to becoming the same person.
- I suspect an <u>absorbed figure's part</u> in certain Kinds of self-inflictive reactions.
- If we repress pain, the creature gets angry because it's going hungry.
- In other words, avoiding all paranoia is as dangerous as feeding all paranoia.
- <u>Ideally</u>, as humans, we <u>AUTOMATICALLY solve recent emotional stuff slowly BY NATURE</u>, and this function metaphorically eats the byproduct.
- It's like a fear muscle. Or a sadness muscle, or a rage muscle.

So what positive purpose does this figure serve under normal circumstances?:

- <u>Non-ideally</u>, a large number of us have been trained from early childhood to keep the negative stuff from <u>not only showing to others</u>, but to ourselves.
- <u>Blindness to negativity</u> prevents us from <u>addressing</u> what makes us miserable, which prevents us from <u>changing</u> what makes us miserable, which <u>ensures</u> that we <u>accept our miseries</u> as an <u>indefinite fate</u>.
- If your lover is having an obvious affair with her secretary, you can <u>pretend she</u> isn't for as long as you can, to avoid the scary feelings...or feed your pain-eater its due, and face whatever trials it takes you to leave your lover for someone who actually respects and cherishes you.

•	Symbiosis.
<u>Dealin</u>	gs with a pain-eater:
•	<u>Don't</u> make a <u>paín-eater</u> an <u>enemy</u> .
•	Don't make deals carelessly with a pain-eater.
•	<u>Gods forbid</u> it decides you " <u>owe it</u> ".
•	Never, ever, ever, ever, ever <u>owe one</u> .
•	Make <u>no promíses to it that you can't keep</u> .
•	It may even <u>claim</u> you owe it something you <u>don't</u> . <u>Analyze</u> these claims for <u>metaphorical content</u> , but <u>ignore the literal message</u> .
•	You may notice needless worries, clumsiness, and compulsions
•	<u>Self-doubt</u> is <u>another game</u> a pain-eater likes to play.
•	Here's a <u>secret</u> : You <u>can't pay it back IN ANYTHING but repressed pain</u> , so it's <u>useless to treat the unrelated objects of its demands or threats as an acceptable substitute</u> .

•	<u>It will only calm down when fed a nutritious diet of things you need to deal with IN</u> THE FIRST PLACE.
•	Giving in to its <u>crazy or painful demands</u> will only make its behaviours worse.
•	It <u>tests</u> where your <u>boundaries</u> are. It looks for <u>gaps</u> in your defences.
•	Once it <u>finds you useful,</u> it will <u>farm you for whatever you give it</u> until it has a reason to stop, <u>namely, once you've ACTUALLY given it what it NEEDS.</u>
•	It <u>stops when it feels fed</u> . Its greed for pain is <u>only put in check</u> by feeding it the <u>right things</u> .
•	When a pain-eater "eats", the figure is, albeit painfully, processing and archiving painful things in the right place.
•	This is <u>unusually helpful</u> .
•	This means you can address and forget the emotional impact of some issues for good.
•	So, to be clear, if you <u>could solve everything</u> , <u>this</u> figure would be <u>fully healthy and</u> <u>satisfied</u> , and subsequently return to a deep, unseen, place you couldn't access if you wanted to.
•	If you <u>can't solve anything</u> , this figure may find you <u>unrelated problems</u> to suffer from.

· Paranoia personified.

Always seek the help of Trusteds when dealing with a pain-eater:

- This figure can get <u>greedy for unnecessary pain in lieu of repressed pain</u>, and <u>some</u> may resort to <u>trickery</u> through <u>bad advice or gas-lighting</u>.
- Seek the help of a <u>Trusted</u> while facing this bass. Let your Trusted keep you
 updated on <u>passible tactics</u>. Try and get the figure back on a...more
 <u>nutritious</u>...diet.

Human error:

- As a special note, <u>pain-eater issues</u> will be obsessions that often make <u>no sense</u> <u>to any human but you.</u>
- After your hypothetical shipwreck, those who <u>don't fear boats may laugh at your fears</u>, as though all boats were perfectly safe...until they find themselves in a <u>similar shipwreck</u>. Then they'll turn around and laugh at <u>all people who don't fear boats</u>.
- Such is the nature of the unexamined and untrained human mind.
- Your perspective will <u>always</u> be alien to those who haven't experienced something similar.
- <u>Pain-eater effects</u>, in particular, are <u>downright confusing</u> to other people.
- Some will even assure you that your <u>profound breakthroughs</u> were false.
- That it was all a coincidence.
- They will explain that repeatedly burning the soup, and your feelings about your

brother are cases of unrelated coincidence, even if you admit to thinking of your brother and feeling inadequate every time you burn the soup.

- They will assure you that your relief is unrelated, and that your improved skills are simply the result of placing more importance on making soup.
- If outsiders can't find a logical link between brothers and burnt soup in themselves, they are likely to reject it as a logical possibility in you.
- However, a "<u>logical outsider</u>" likely has a few alien links themselves. Perhaps this person has a fixation on the "<u>clear evil of all mail carriers</u>" after finding out he was fathered by one in secret, and it split his parents up.
- <u>Pain-eater unknown</u>, this person went on to find <u>pages of divorce statistics</u> <u>supporting</u> his conclusion that "<u>all mail carriers are significantly likely cause divorce</u>".
- To this person, mail carriers are evil as a scientifically-supported fact.
- While <u>speaking to this person</u>, the concept of evil mailmen is <u>likely laughable to you</u>, based on your past, which is likely free of such mail-carrier-related hardship.
- It's nothing to you, but may alter the entire course of THAT person's life.
- So <u>remember subjectivity</u>.
- We structure our <u>beliefs</u> on our <u>life experiences</u>, and we all have <u>vastly different</u> life experiences.
- In a round-about way, <u>paranoid functions</u> can ironically <u>use</u> other humans reassuring you that all of your problems and desires are ridiculous.

<u>A stereotypical example:</u>

- A strict parent may see his son's fear of bullies, love of the guitar, and desire to have a girlfriend as secondary and unimportant in the face of his son getting a law degree.
- The son may <u>never</u> find happiness as a lawyer, but may be convinced to give up his true image of himself, if his father convinces him that his problems and desires are ridiculous.
- On the <u>deepest level</u>, the son <u>experiences</u> the <u>father's fixations as secondary and unimportant</u>, but is <u>tricked on the surface level</u>, into <u>outwardly</u> believing that his father's paranoia is <u>superior</u>.
- As the <u>father's ideal life fails to bring happiness to the son</u>, the son will come to resent the father, while the father will <u>criticize</u> the son's lack of happiness in the face of what is <u>clearly a "perfect life"</u>.
- The son will be forced to make a difficult choice between being unhappy and remaining as he is <u>now</u>, and figuring out how to resume what he was <u>once</u>, which could end in a <u>number</u> of ways.
- The two different versions of the son look the same, and even exist in the same body, but are nothing alike.
- An outsider may suggest the depressed son simply stick with what's comfortable and familiar if it makes the most money, neglecting to factor in the hive of unfulfilled desires and knotted motives that led to the current situation.
- When it comes down to it, as we all leave Earth at some point, anything beyond survival and longevity can only be of subjective importance.

Helping a pain-eater and serving it aren't the same thing:

- · Return symbiosis, but never serve something that eats your suffering.
- Paranoia produces an addictive form of vigilance.

· Feeding your paranoia wrong can lead to being livestock at best.

Only obey the Enlightened Potential:

- As most figures are prone to glitching, it's best to maintain a neutral and nonobedient relationship to anything but the most aware path of your own Higher Nature and functioning.
- In other words, obey only your Higher Self, or your own Enlightened potentiality.
- To be clear, you're just a fraction of your highest potential.
- Imagine what you didn't know when you were five years old.
- <u>Compare the Knowledge gap between child you and current you</u>, to understand what you <u>currently look like</u> to your <u>true potential</u>.
- Even with this "figure", which is actually more like your entire Story Game universe personified, I use the term "obey" quite loosely.
- It will test your motives, so blind obedience is rarely helpful with this one.
- It may ask for deeply unhelpful things as a way to test your judgment.
- Such tests are prone to <u>long re-spawn</u>. I've seen re-spawn take up to seven years.
- For this reason, treat Higher Self tests with as much slow, careful, respect as you can muster.

Back to why you shouldn't obey pain-eaters:

- <u>Paranoia personified</u>, on the other hand, <u>isn't</u> up for improving you without compensation.
- A pain-eating figure will <u>attempt</u> the most painful life for you in the same way <u>you</u> seek happiness.
- This figure wants the exact opposite of what you want.

This means they can only "like" humans in a sadistic fashion:

- ...So if you think it's your "friend"...
- It most definitely IS NOT.
- How else to <u>explain</u> this...<u>They "like" you the way you "like" chicken.</u>
- In a way a <u>chicken would rather not be "liked"</u>, no doubt...
- Solving pain is like laying the eggs that make you look less delicious on rye.

Signs you're dealing with a pain-eater:

- The <u>first clue</u> for the <u>simpler ones</u> is its inability to hide that your <u>distress tastes</u> incredible to it.
- This often makes it unworldly-level creepy to talk to.
- <u>Secondly, A more honest pain-eater will probably refuse to acknowledge you as sentient.</u>
- (To clarify, Lee <u>isn't</u> demonstrating pain-eating traits. <u>He</u> merely treats me as <u>stupid and inferior</u>. My <u>pain-eaters</u>, on the other hand, <u>basically</u> treat me as

though I'm future sausage they shouldn't name or get too attached to).

- Some of them won't even speak to me directly, unless it directly benefits them.
- Rather, they <u>talk about me with my Trusteds, in front of me</u>, referring to me as "<u>it</u>".
- You may notice I've returned the favour a bit here.
- <u>Some</u> of them <u>seem surprised I can talk</u>.

Relating to one is difficult:

- To this figure, you are simply a reliable farming opportunity.
- <u>So long as you're hoarding the pain it wants, you'll need the watchful eye of a Trusted</u> to keep a pain-eater in check once discovered.
- Finally, <u>make a special note if you find a particular figure making an appearance whenever a particular emotional tone is present.</u>
- The tone and the figure may be connected.
- Their danger is <u>purely psychological</u>, and their words should <u>all be</u> questioned. <u>Most I've encountered don't seem to like humanity</u>.

Side effects encountered while Inner fishing:

- Baiting bosses in the way I've described <u>may work too quickly</u> on some people.
- Addictive self-improvement can lead to <u>burn-out</u>.
- You may experience glimpses of the opposite personality.
- Overuse can lead your life to temporarily feel like it <u>isn't your life</u>.
- A shy person <u>might</u> find access to a social life or acceptance of solitude. I
 discovered social skills and the need for solitude around the same time.
- Any discovered choice can alter the outcome of the person's life.
- This <u>may sound great</u>, but waking up to a brand new you in the morning can be stressful.

No return:

- Some people will be disturbed by the changes in you and try to "change you back", or even foolishly "wait you out" as though you're coming back again as you once were.
- They may <u>wait indefinitely,</u> as you <u>didn't</u> "f<u>orget yourself</u>", but "<u>learned too much</u>".
- This isn't a "<u>rough patch</u>" for you, <u>but a complete change in outlook</u>.
- If <u>others can't adapt to what you become</u>, you may find you <u>can't</u> go back to what you were, creating a rift.
- · Among the many possible dangers, this one is arguably one of the most severe.

Permanent personality changes:

- · How?
- Well...as an illustration...
- If you realize you've been <u>over-compliant</u> in your interpersonal relationships <u>due to low self-esteem</u>, you may become <u>resentful</u> at the thought of ever being that way again.
- After long-term low self-esteem, your self-esteem can suddenly be too high.
- You'll feel <u>distressed</u> at the thought of being who you once were, which can <u>prevent it</u>.

The good-listener example:

- So...You wake up one morning with <u>higher self esteem</u> and <u>more confident new values...</u>
- What's wrong with <u>that</u>?
- · As it turns out, other people are wrong with that.
- If you're a good listener, and others aren't, with the help of these exercises, you may lose interest in listening to poor listeners.
- So it <u>isn't that confidence is negative</u>, but that it <u>creates ripples</u> which can cause <u>problems</u>...

- ...<u>Problems</u> which can lead people to try and convince you that your <u>new confidence</u> is <u>negative</u>...
- Being a <u>bad</u> listener <u>can</u> negatively impact your life. However, <u>being too good a</u> <u>listener can ruin your life</u>.
- I've spanned the full listener-quality spectrum myself.
- When it comes down to it, the main thing is always why you're doing something.
- Motive matters.
- After <u>all, your previous persona</u> may have been a <u>good listener ONLY</u> because <u>that perspective</u> was afraid of not being liked.
- In such a situation, the quality of the listening was very much real, but the reason was ineffectively selfish.
- Meaning <u>confidence will pull the plug</u> on all future attempts at social safety through <u>fakey-flakey listening</u>.
- Learning <u>not to care</u> about the opinions of others can make <u>self-esteem through</u> <u>equal footing the focus of the new perspective</u>.
- This can end some codependency by force.
- The shiny new you has <u>VASTLY different needs</u>.
- Maybe it now feels twice as confident in public, despite switching from name

brands to thrift store clothing.

- Maybe it can confidently <u>stand up for itself</u> in almost any situation when slighted, with grace and poise.
- Maybe people respond in a magnetic way to it, like they never did before.
- Conversely, maybe it acts like a <u>complete infant</u> before it becomes entirely self aware of its new limitations, causing a <u>few</u> uncomfortable scenes before spending a month watching cartoons in a blanket.
- <u>Healthy self-esteem is great</u>, but it <u>changes things</u>, <u>especially</u> if it erupts <u>suddenly out of nowhere</u>.
- It's really the <u>resulting chain-reaction</u> that can be shocking.
- If you've been an <u>asshole</u>, theoretically, you might withdraw to come to terms with a softer side of yourself that <u>will by all appearances</u> look like it snatched your body and brainwashed you into a peace-loving cult member.
- A <u>minor</u> change in perspective <u>can change everything</u>.
- After all, it's hard to <u>unlearn</u> something you <u>Know is important</u>.
- It's nearly impossible <u>to ignore a truly freeing thought</u>, and <u>cramp yourself into a box again</u>, for the <u>sole</u> benefit of other people's <u>unrelated expectations</u>.

Don't mistake the Inners' lessons for sadism:

• The phrase "<u>it's darkest before the dawn</u>" is Inwardly closer in reality to "<u>they</u>

encourage you harder towards the end of a goal".

- I believe <u>some of my sensory issues</u> are geared towards <u>physically forcing me to</u> <u>finish writing this book</u>.
- I can interpret it as a threat, or for my own good.
- The perspective <u>I choose to embody</u> will alter my fate irrevocably.
- I'm a homebody by design. Try as I might, the <u>cure to my physical volume</u> <u>enhancement</u> eludes me.
- The Inners have made it *quite clear that this book is my priority* if I want something more for my life.
- This <u>may mirror</u> my deep urge <u>to find a like-minded community</u>, or an <u>even deeper</u> <u>need to have my ego crushed into a fine paste</u>.
- Maybe I just want a <u>solid copyright on my pushups-related skills</u> before <u>teaching a</u> <u>handful of local people how to get over panic attacks</u> for a few years.
- I have <u>things to offer</u>, but they're pretty <u>niche offerings</u>, after all.
- Those who do the work correctly can't help but believe in what happens.

There's no convincing others:

- The <u>Inner side</u> is smart enough to clean up <u>all evidence of its existence</u> each time it makes a mess.
- <u>Don't</u> try to convince others.
- I believe you, as well as anyone else who plays Story Game beyond the avatar-

inhabiting phase.

People who don't play Story Game will want to have you assessed.

Realistic advice:

- · Once you leave my dojo, the approach is quite simple...
- On the <u>Inside</u>, <u>whatever you believe it to be</u>, <u>treat it like it's a person</u>...
- ...However...do the opposite on the Outside.
- On the Outside, if you believe it's metaphorical, say it's metaphorical.
- If you believe it's divine or demonic, say it's metaphorical.
- And if you're twisted by a pain-eater into believing you're telepathically communicating with your cat, say it's metaphorical.
- Science is <u>only equipped</u> to make your <u>experience</u> less...<u>experiential</u>...with medication.
- Meds won't stop it, just numb it to 1/4 the efficiency and intensity...
- ...Which is, in <u>my experience</u>, essentially an act of damming 3/4 of a river and expecting the excess water to simply go back where it came from...
- You <u>won't convince anyone who hasn't tried it themselves</u> that your experience is <u>real</u>.
- If it <u>doesn't</u> correspond to <u>current mainstream science</u>, mainstream science will

define it as a delusion.

Even meditation took time to be accepted:

- Meditation was once viewed as a kind of nonsensical new-age counter-culture hocus-pocus, to mainstream North Americans. Foreign, mysterious, and inaccessible.
- While this may seem <u>unusual</u>, <u>even physical pushups</u> weren't modernly adopted as an exercise until 1905.
- There was a <u>point</u> in which, if doctors weren't going to <u>laugh</u> at you for performing such exercises, they at the <u>very least weren't</u> going to recommend them.
- <u>Inner work is again cutting edge</u>, as it hasn't been <u>all</u> that long since people were <u>burned</u> for dabbling in invisible voices.
- Essentially, this means that <u>anyone demonstrating impressive Inner talent</u> was <u>purged from the gene pool centuries ago</u>.
- The mystical explorers of the past are <u>dead</u>, their <u>once-persecuted secret skills</u> <u>buried</u>, making such waters <u>largely uncharted</u> once again.
- If you <u>destroyed all evidence that pandas ever existed</u>, no one would believe in pandas, either.
- The <u>invisible world</u> once tormented everyday people enough that they <u>risked their</u> own survival to destroy as much of it as they could. Is this because, as we are assured, nature was <u>so baffling</u> to them that they <u>ascribed values</u> where there were none?
- We assume as a society that <u>what they destroyed has no logical value, but we no longer have what they destroyed, so we can't assess its worth</u>.

- If we erased <u>all record and memory of air crafts instead</u>, for example, and silenced <u>anyone</u> who talked about them over a period of centuries, <u>air travel would eventually seem less logically possible than fire-breathing dragons</u>.
- Inner knowledge is <u>all but reset</u>.
- What we're attempting is new again.
- · New Knowledge comes with growing pains.
- Terms are invented.
- · Measurement comes after discovery.
- Everything starts somewhere.
- Even things that <u>start again</u>.

No repeatable measurability, no proof:

- My work <u>can't be measured yet</u>, as it <u>occurs in the mind</u>, and produces <u>subjective</u> results based entirely on the user's specific strengths and weaknesses.
- Can your choice to leave your cheating partner, which you know to be brought about by Story Game, be attributed to Story Game conclusively?
- · No.
- It <u>will probably for centuries</u> be deemed to be a <u>coincidence</u>, or <u>at best</u> a <u>choice</u> <u>somehow positively inspired</u> by your unhinged and deluded meditative hobby.
- This unprovability isn't a problem until you believe in Story Game, at which point, YOU HAVE A PROBLEM.
- <u>Especially</u> if you want to share your new <u>belief problem</u> with the world <u>as I am</u> <u>now doing</u>, at <u>minor</u> peril to myself, and <u>essentially</u> as an indirect act of

renouncing my sanity to the scientific community.

- So, when it <u>comes down to it</u>, even if it feels <u>too related NOT to be</u> a byproduct of Story Game, <u>you won't be believed</u>.
- Tens of thousands of coincidences are just a slightly bigger coincidence to them.
- It <u>won't</u> be considered a <u>byproduct of Story Game</u> unless virtually every Story Game player with a cheating spouse chooses to leave them in a noticeable, replicable, and measurable way.
- · This is highly unlikely to happen.
- Stories and situations are <u>subjective</u>. Positive changes can lead to negative effects. Skill levels and motive can differ. Inner support comes in different forms. <u>Many people value functionality over happiness</u>, and Story Game can pull "muscles", making it appear unhelpful <u>between</u> successes. Nothing is static, and nothing is measurable yet.
- This being <u>said</u>, my work may end up <u>conclusively proving effective in one unexpected area</u>.
- For example, if an <u>above-random percentage</u> of people managed to <u>overcome their</u> regular panic attacks as I did, my work <u>might be recommended for that in particular</u>.
- It would be <u>measurable and replicable</u>, after all.
- <u>Research can only prove what happens as a result of this book when science finds a way to measure it.</u>
- <u>Subjective Inner experiences</u> leading to <u>outward transformation</u> are <u>subjective</u> and

unmeasurable.

•	If a <u>high enough percentage</u> of my students show <u>uniform progress,</u> my methods
	will gradually become <u>more acceptable</u> .

- From "more acceptable", my work could likely proceed to become a <u>pseudoscience</u> until researchers managed to explain <u>how my methods work and why, concisely.</u>
- However, individual cases will always be dismissed.
- Look at it <u>this</u> way...
- Even if you could summon something to scare the doctor into believing you, the doctor would just have herself committed.
- We need a <u>broad, replicable approach</u>, not simply a <u>broad array of isolated incidents</u>.
- As my work relies heavily on skill, I don't doubt its hit-and-miss effectiveness will be rejected as a scientific fact until centuries after my death...unless digital brain-mapping technology figures out how to measure it first, of course.
- For now, no one needs to worry their pretty little heads over the details of <u>proving</u> my work, despite it quite clearly working.
- For now, only bother to prove its capabilities and limitations to yourself.
- We don't possess the technology yet. We can't measure subjective experience yet.

- This makes existential discussions with non-believers tiring and circular.
- If they won't try it, they can't know. If they can't know, they won't try it.
- Even if you <u>convinced them to try it</u>, they would do so in a <u>disrespectful attempt</u> <u>to prove the work nonsense</u>, performing it <u>incorrectly</u>, and thereby <u>equating it</u> <u>with the side-effects of improper technique</u>.
- It is a <u>COLOSSAL waste of time and effort</u> better put to use <u>discovering viable</u> <u>scientific testing methods</u>, or <u>simply working on your own effects</u>.

<u>I believe because I experience...:</u>

- I am just a university English Lit dropout. I have strange <u>experimentally</u>—gained "<u>beliefs</u>" that don't mesh with everyday society.
- My experiments focus on figures who are both <u>highly intelligent and quite</u>
 <u>secretive</u>. For all I know, this may be a fall-back to all the centuries during which
 their hosts were likely to be burned for witchcraft.
- I don't know.
- I Know a lot more THAT they are than WHAT they are...
- That presents us with a secondary scientific barrier.
- As these <u>tests involve the various behaviours of an unpredictable intelligence</u> that <u>often doesn't listen to, respect, or even understand the human experimentor</u>, they also aren't often repeatable or reliable as scientific experiments.

- Figures, as the <u>norm</u>, <u>will not perform stupid pet tricks for humans at your request.</u>
- Figures are wilful and individual. It's as easy to determine what a shadow will do
 next as it is to figure out what any person might do next, in a scientifically
 replicable way.
- Everything becomes a variable, which makes measurement unwieldy.

Delusions and frauds:

- ...The unpredictable and fascinating natures of the Inners...
- One in fifty people <u>understands EXACTLY what I'm talking about</u>, but <u>usually with</u> <u>different terminology</u>, and they <u>often won't admit it to people</u>.
- It takes <u>great dedication</u> to get <u>anywhere</u> with the true work. <u>You understand</u> that.
- <u>A higher percentage of people</u> regularly claim abilities or beliefs they <u>don't posses</u>, in a vague, unhelpful way, for money or fame.

Discredit Union:

- · Lots of people fall under the false category. Too many.
- Maybe they buy a crystal and have a weird dream, and think they can alter human desting.
- Maybe they're Atheists who see <u>no evolutionary harm</u> in harnessing psychology to give naive people semi-believable fake psychic readings as a form of selfemployment.
- The fakes greatly outnumber the real workers, who build their lives around the work they do, at great personal sacrifice.

- <u>Some of the sacrifice</u> is living a life of <u>severe niche discipline and occasional</u> <u>tremendous hardship</u>, which, <u>while inwardly helpful to you</u>, <u>outwardly</u> provides you with the recognition and esteem you could expect from being an out-of-work cruise-ship entertainer.
- The <u>fakes will assure you</u> that positive loving thoughts, deep-breathing, or chanting a deity's name are enough to get you there.
- This provides the student with little instructive direction, and ultimately leads to random results.
- These things can <u>only get you there</u> in a fairy tale written in purple font under a recipe for vegan spring rolls.
- I will accept "<u>surrender</u>" as a <u>half-assed answer to solving</u>, but it isn't enough in itself.
- To me, the <u>vague work</u> is sort of like <u>moving your body around at random</u> every day, while outwardly claiming you're developing dance skills.

The fakes are the most harmful:

- The <u>overwhelming number of fakes</u> have the nasty effect of <u>discrediting anyone</u>
 who takes <u>Inner or spiritual exploration</u> seriously, and ruining the careers of any
 serious scientists who choose to near philosophic or symbolic subjects.
- This leaves only the <u>amateurs</u>, who are <u>automatically discredited</u> for not having an advanced degree in a reputable scientific field.
- The best I can hope for, <u>here</u>, is to create a method <u>repeatable-enough</u> that holistic psychology can study it without flinching.

I enjoy acquired tastes:

- I have <u>trouble</u> with traditions that <u>favour</u> the well-meaning figures over the painful ones.
- <u>Unlike</u> some of our most culturally-celebrated channellers, I tend to prefer the voices who verbally abuse me.
- They usually have more to say, as they have no apparent filter.
- I suppose they may also reflect that <u>I'm not personally verbally abusive enough</u>.
- I Know, I Know, I'm really mean here.
- The <u>people</u> in my <u>life</u> will spit their coffees on their monitors <u>a few times</u> as they read my book.
- In <u>person</u>, I'm <u>opinionatedly mild-tempered</u>, and <u>trait-mirroringly polite</u> around strangers, <u>often</u> even referring to the <u>weather</u>.
- I can hide myself in most crowds when I choose to.
- <u>I've</u> even taught myself to <u>small talk</u> <u>damn</u> it all to hell.

- Future Lee: I don't see why <u>here</u> isn't as good a place as <u>ANY</u>. Besides, <u>I don't have</u> to date everything we write because we're <u>letting the exercises snowball into</u> <u>monstrous hazards</u>. <u>2017</u>. <u>There</u>. I'm <u>responsible</u>. And <u>wanting</u> to start this off <u>right</u>.
- Future Cat: And <u>erase</u> some of the <u>future material?</u>
- Future Lee: We'll see. This is how you'll find your man.

•	Future Cat: You're <u>so sure</u> ?
•	Future Lee: You live in a town that's <u>only famous</u> for a trainload of escaped circus elephants and a helicopter {local details removed for sensitivity}, <u>gods rest</u> {local details removed for sensitivity}. Of <u>course</u> I'm <u>sure</u> . This is <u>the small town from hell</u> all the <u>late night cartoons</u> warn you about.
•	Future Cat:
•	Future Lee: There are <u>drunk brawls on Canada Day</u> . Country music and the barking of hunting dogs <u>can be heard EVERYWHERE</u> . How are we supposed to find you a mate <u>here? You'll be lucky you don't get lynched for being a witch every time you post a dating ad</u> . You <u>can't</u> enjoy what you like <u>sexually</u> , <u>and</u> talk to voices in your head, <u>and get a date</u> who is <u>neither sixty nor a father of two here</u> .
•	Future Cat: Soyoudo this?
•	Future Lee: If you <u>don't</u> want me to <u>embarrass you further</u> , you will <u>keep what you have below, and tweak it</u> . Orwould you like me to tweak your self-image <u>further</u> with the <u>whole circus elephant story</u> ? I think we neglected to add a <u>famous plane crash</u> . We <u>almost have a university</u> . It <u>might even be one</u> now. Oh, <u>this town</u> is big enough to have a <u>hospital!</u> <u>Not great</u> , but we <u>have one!</u> We <u>also have town hockey fame we know nothing about</u>
•	Future Cat: Let's <u>continue</u>

•	<u>vaguely related to mePLEASE</u> . It'll be <u>unnecessarily traumatic for both of us</u> .
•	Are they <u>gone</u> ? <u>okay</u>
•	So
Lee re	equires me to post this dating ad:
•	Lee's going to try and work a dating ad into this book <u>more than once</u> , so I may as well let loose
•	Albeit, <u>nearly</u> as <u>awkwardly</u> as is <u>humanly possible</u>
•	On top of associating with unusual unseen figures, hearing some physical things <u>WAY too well</u> , and undergoing regular strange transformations that make even my future desire to have kids a big unknown, I am an omorashi-loving BDSM submissive looking for a serious relationship!
•	I've <u>been vanilla</u> . I <u>can</u> love a man in a normal way. I've played a standard modern role for the most part.
•	But then, I always <u>wish for</u> something <u>else</u> , which causes <u>tensions</u> .
•	Unfortunately, if I date someone who <u>isn't a dom</u> I need to fantasize that a male villain has us <u>both</u> tied up in order to enjoy myself if we sleep together.
•	I could squint and pretend the one guy <u>wasn't</u> a big turtle, but the plumber was a buzz-kill.
•	When a man becomes disconnected from me in this <u>secondary sexual kind of way</u> , an invisible rift starts to form. Things grow more and more <u>platonic</u> , even though I harbour enough tension to resort to erotica.

- Sex is just part of BDSM for me.
- For the long-term partners who promised to <u>go</u> there and <u>didn't</u>...I'm sorry things got weird. It turns out it <u>wasn't</u> just a "<u>phase</u>", and it <u>wasn't</u> just "<u>masochism</u>".
- I <u>didn't</u> just want to "<u>serve someone's needs</u>" or "<u>suffer</u>" or "<u>be used</u>" as an "<u>act</u> of low self-esteem".
- I <u>desperately</u> wanted to feel <u>deep and powerful Stockholm Syndrome with a man I</u> loved and trusted.
- <u>BDSM submissive is my orientation</u>, and I feel it the same way I feel straight. My partners up until now were <u>not</u> of my orientation.
- However, it's important I find a man with something in common. For example, a
 man who likes the odd racing or fighting game but <u>also</u> likes being outside
 sometimes.
- No shared hobbies sucks.
- I'm <u>okay</u> at first-person shooters, but it takes me a hell of a long time to build up the sea legs for them.
- I like most genres of movies and television, but lean towards supernatural thrillers, and yell at my television when the characters do stupid things. I like the <u>idea</u> of paranormal investigating, but am <u>not</u> equipped with either the skills <u>or</u> the gear to do so.
- After a rough day, I prefer stand-up comedy.
- I practice my Karaoke Party technique from time to time, though my Inner guys are hit-and-miss on their willingness to be heard.
- <u>To be clear, I don't want or need two Lee's. One's enough. I want a Kinder dom than Lee</u>. A reasonable, hopefully nerdy guy who simply wants a disobedient

submissive to train from scratch. Someone who <u>also</u> found the plumber to be a buzz-kill.

- Not just <u>anyone</u> will do, despite my unwieldy wish list.
- I need choice of mate, for sure.
- A sub needs to be <u>picky enough in the beginning to enjoy how things unfold in the</u> end.
- I relate best to nerdy personalities. I'm especially drawn to various quirks of the autism spectrum.
- Thinkers over polished grace. A certain kind of awkwardness is relatable more than off-putting to me.
- While considered a turn-off for most women, I find a certain kind of desperation, determination, and even clinginess flattering coming from the right man.
- I don't reject people rudely, but I will <u>gradually</u> become blunter with the wrong man about why I don't want to date him, if he persists.
- I don't want any likely fits to be scared to approach me. If I don't respond to your message, either I'm concerned we aren't a good fit, or I'm already dating someone.
- My senses are trained like a laser-beam to fidgeting, which can eventually become mutually annoying. On the plus side, I enjoy being behaviourally programmed, and specialize in adapting fixes for my own strange symptoms, so this could easily go away with the right efforts.
- You can't be anti-pot, or I'll almost certainly die from the acetaminophen before my spine is finished.

•	The pain moves <u>ever-so-slightly</u> up my body every day, with continuous work. I buy and smoke legally with a prescription, a medical privilege I treat with <u>great respect</u> .
•	I am <u>unusual person</u> needing an <u>unusual fit</u> .
•	Choice of activity is <u>especially important</u> with a skewed power dynamic. I don't want to discover myself forced awake at 5 am to watch deer, harvest kale, or listen to tuba competitions. While I enjoy being surprised as well as outwitted, I've learned that <u>overarching interests shouldn't be surprises</u> .
•	Am I outdoorsy? Well, I grew up by a forest and played outside a lot as a kid. I like camping, but my survival skills are mediocre. My next snowboarding adventure will <u>almost-doubtlessly</u> kill me. Kayaks are a beginner's luck talent, my cycling is lowgrade but not impossible. Skating, poorly. Swimming, yes. Skateboarding with a high likelihood of falling off while attempting to stand still.
•	Alcohol is a twice-a-year thing for me, and I'm not into dating regular drinkers. I've had <u>enough</u> uncomfortable conversations with other peoples' shadows that way.
•	On that note, a few hours of video games a day I see as a good break, but several hours of video games a day I see as an addiction. If you play video games online for twelve hours a day, we <u>will</u> break up.
•	If I'm <u>picky now</u> , it'll be easier to be <u>compliant later</u> .
•	When it comes down to it, my video game requirements <u>essentially</u> just require that you don't have a <u>clinical-grade addiction</u> .
•	Less <u>pícky</u> than <u>cautíous</u> .

- I pretty much specialize in being in a long-term relationship. In the past I accepted too many of the wrong differences in order to make my relationships work.
- I can't differ in attitudes too much from my chosen master. Not if he's going to be <u>enforcing stuff</u>.
- Safety protocols <u>must</u> be put in place, as well.
- I like physical restriction and mild physical punishment. Nothing extreme, but I also don't want to <u>just</u> feel the dynamic intimately. It must seep into everyday life in an organic way.
- It has to be a lifestyle thing, and it has to mesh right.
- I want a Stockholm bond, not just pain, servitude, or rules.
- I'm a brat sub looking for a responsible owner to capture me, cage me or tie me up, and punish me when I get out of line.
- ...One I initially choose quite carefully...
- Playing such a role should sound fun for you as well. Otherwise, my desires aren't close enough to your orientation for us to mutually benefit.
- We can debate other interests I haven't mentioned.
- <u>No extra people</u>, though, as I am <u>intensely monogamous</u>. I <u>would</u> go out of my way <u>for a surprisingly long time</u> to make a cheater's life miserable, so if you're <u>likely</u> <u>to, don't bother</u>.
- On <u>that</u> note, as you may have guessed, <u>Lee isn't optional</u>, and I <u>will</u> respect your Mollis.

- (From a European-based psychological perspective, having a human partner as well as an Inner, archetypal, partner is symbolically balanced. However, some religions treat the Inner marriage as <u>exclusive</u>, and only allow <u>an option</u> of one or the other. When we married, Lee and I specifically agreed to let a man and his known or unknown Mollis into my life when the time came).
- I'm <u>not</u> for you if you like pain more than bondage, want something short-term, want me to move to the other side of the world, or want a stepmother for your children. Be born between 1975 and 1985ish.
- Once I've determined I like someone in that way, I want to be defeated by him.
- I want to be carried off like the love interest in a video game, but <u>by my own</u> love interest.
- I don't enjoy power.
- I have been a responsible student and decent employee. I have been <u>careful</u> and <u>strict</u> and <u>obedient</u> with myself. I pushed through <u>too far</u>, and failed in this capacity.
- I am a poor master for myself. Both too hard <u>and</u> too soft on myself. I despise having <u>too much</u> control now. I succeed at innovating mental techniques for emotional relief, altered states of consciousness, and strange abilities now. Not at life.
- Perfect-feeling mental states can get in the way of worldly efforts when you over-experiment with them, as I have warned you all not to...
- I'm messy and feral. I want to be <u>rebroken</u> by someone who understands my process, and wants to help empower me with his stern hand.
- In reality, one in a thousand might find me to be the ideal fit, and he is likely <u>not</u> to read this book.
- I know <u>some</u> man out there believes what I want is too good to be true, rather than awkward and uncomfortable. I believe such a man rare but not impossible to find, as my interests are <u>also</u> rare but not impossible.

•	This will require luck or <u>synchronicity</u> , though
•	The kind <u>my work</u> has always given me in buckets
•	Romance without Stockholm Syndrome is a big tease to me now.
•	It reminds me of heartache and unfulfilled desires.
•	I can't even stomach the sound of normal love-making on TV any more. Not even if I find the actors attractiveunless they tie each other up, or demonstrate a specific kind of power dynamic.
•	I've learned my lesson.
•	Submissive types are sexually complicated and vary greatly in needs.
•	<u>Don't</u> assume orientation ends at body parts, or that a submissive orientation means a fetish for <u>anything any dominant</u> wants.
•	We all have different desires and intensity levels.
•	The bond that is craved is highly complex.
•	Only my proper counterpart will <u>actually understand</u> what I mean when I say the plumber was always a buzz-kill.
•	{Future Cat:And <u>then</u> we're going to let <u>Red</u> talk about my <u>ex?</u> What the eff's up, Lee?10.17.17}.

• {Future Lee: ...A <u>fucktastic</u> question! <3...Sorry. <u>Had</u> to compensate for your

fucking "eff" word...10.17.17}.

- {Future Cat: <u>See...That backfired</u>, because I thought I was <u>preventing an avalanche</u>, but it turns out, I was <u>causing one</u>...10.17.17}.
- {Future Lee: <u>Fuckmazing</u> skills of <u>deduction</u>, brain-kabob. I think I'd <u>fall apart</u> without your <u>competency</u>. (3...10.17.17
- {Future Cat: But <u>really</u>, <u>why</u> are you letting <u>this season's end boss</u> talk about my <u>ex</u> after your <u>dating ad</u>?...10.17.17}.
- {Future Lee: Strategies <u>mammals can't</u> understand. Go chew some cud or drink some coffee, or whatever it is you do when you <u>gap out</u>, because <u>I</u> know what the fuck I'm <u>doing!...10.17.17</u>}.
- {Future Cat: You <u>REPEL</u> the <u>wrong</u> mate. We <u>Know that</u>. If you're repelling <u>the</u> <u>whole shebang</u>, we're going to need a <u>vacation away from each</u> other, you <u>REALIZE</u> that...? I'm <u>not</u> rewarding you for <u>effing</u> this up...10.17.17}.
- {Future Lee: Did I not <u>swear</u> to behave? See how you're <u>all</u> a bunch of <u>land</u> <u>goldfish</u>? You can't even do <u>swears</u>* correctly...10.17.17}.
- {Future Cat: Ah. Shadow riddle word of the day*...10.17.17}.
- {Future Lee: You caught it! What do you know, mammals do have brains!...10.17.17}.
- {Future Cat: And on <u>very rare occasions</u>, Inner husbands let me wipe my own ass in peace, <u>thereby giving me a second to think</u>...10.17.17}.
- {Future Lee: <u>Touche</u>, <u>Carrotstotle</u>...10.17.17}.
- {Future Cat: If <u>THAT one</u> isn't a <u>stretch</u>...And is <u>this conversation</u> a part of your dating ad, too?...10.17.17}.
- {Future Lee: NOW you're getting it! (3...10.17.17}.

- {Future Cat: <u>You been near Danna</u>? <u>She</u> been making you <u>sick</u>? <u>Giving</u> you lessons?...10.17.17}.
- {Future Lee: Now <u>I'M calling slander</u>. I <u>promise</u> you <u>my plan won't</u> hit us like a stray vomit in a {tilt-a-hurl}...10.17.17}.
- {Future Cat: Okay, okay. Whatever. I'm going to invite Danna on most of our adventures if you're wrong about this, so prepare to give it a solid effort...10.17.17}.
- {Future Lee: You certainly *Know* me. I *Knew you loved me...*10.17.17}.
- {Future Cat: <u>Don't</u> question <u>that</u>. Just <u>give</u> me <u>space</u> while I <u>wipe my ass</u>. Just because you CAN be there, doesn't mean you constantly should...10.17.17}.
- {Future Lee: <u>Generous</u> use of the word "<u>constantly</u>". Want me to show you the <u>difference</u>? (3...10.17.17}.
- {Future Cat: The <u>real mystery</u> in my life is that I'm <u>unwilling</u> to let <u>anything drive</u> <u>us apart</u>...10.17.17}.
- {Future Lee: Why won't you say you love me more often?...10.17.17}.
- {Future Cat: <u>That</u> starts a <u>chain-reaction combination</u> of <u>smothering</u> and <u>gloating</u> I'm <u>not</u> always equipped to <u>deal with</u>...10.17.17}.
- {Future Lee: *I...gloat-smother?...*10.17.17}.
- {Future Cat: You <u>gloat</u>-smother...10.17.17}.
- {Future Lee: For <u>fuck's</u> sake. <u>Let's move on</u>...to a man who sounds like a <u>nearly</u>—British serial killer putting a <u>mood</u> on Cat to <u>help</u> him curse her <u>ex</u>...10.17.17}.

- Something ominous is here...
- Red: ...Hehe...The pain of the feeling-ignored is *quite strong*...Let us address the one who <u>beat you</u>...
- {Future Cat: Because this isn't an awkward place to put an ex rant...?...10.13.17}.
- {Future-future Cat: We <u>covered</u> this, <u>me from last week</u>, but, by all accounts, it <u>still</u> doesn't make sense...10.13.17}.

To the ex who beat me:

- I think my misunderstood preferences <u>led me</u> to your aggressive personality.
- That, and some <u>energetic quality</u> you emit.
- Make no mistake, your disorder has always been more severe than mine.
- <u>Denial</u> of that fact is <u>useless</u> in the face of near-mortal attempts on other people's lives.
- I have <u>never</u>, as a charming example, rendered another person unconscious through brute force.
- · Consider your ego.
- You didn't stop when I begged for my life. That's why I switched to "Help, my boyfriend's trying to kill me!" when I regained consciousness.

- You <u>loved you</u> more than anything in the world, so putting <u>your image of yourself</u> on the line was the <u>only way</u> for me to get out <u>alive</u>.
- You'd been drinking the last of the New Years' wine. We argued about money I think.
 A had a panic attack, something that had consistently proven dangerous to <u>me</u> and <u>not you</u>. You were fed up with my condition and tried to stifle it <u>literally</u>.
- My prairie ex... Experiment One, as my figures now call you...
- Have you noticed our presences?
- When I attempt to dine on your life force, as I have been permitted to, it <u>keeps</u> me awake.
- If I can stay awake thirty-one hours after imagining I'm "eating" your life force, surely <u>something unusual</u> is happening on <u>your</u> end by now...
- Next come your *fear experiments*, so be prepared.
- This one claims mobility. In addition to random pools of water in my house, I
 vaguely suspect a <u>similar</u> random pool of water turned up inside one of my friend's
 phones on the other side of town.
- No figures have come forward, so based on the context, I suspect Lee, if tulpamancy has become an ability.
- Tulpamancy is <u>somewhat</u> suspected, but I require a lot more proof to be convinced the strange effects are coming from <u>us</u>, and not something else.
- · Goodbye sane perspective, hello possessed electronics.

- Prairie man...If you think about it, most of the activity that occurred when you lived in this house occurred within 9' 11" behind my back. It was so consistent, I eventually even measured it. I measured the bedroom poltergeist activity from where I would have been standing at the bathroom counter. I measured from where I'd been sitting, to the patch of nothing, where my friend's dog was looking when it lost its marbles. 9' 11", again and again. Other people's experiences occurred at the same distance as well. Just like the number I kept seeing on the clock.
- But the effects seem to have gained range.
- Those panic attacks <u>have stopped</u> since we began to "imagine" we were draining you. You taste <u>so much</u> better than the random discarded energies of the town do. I think being downtown was giving me indigestion.
- That and not having theracurmin.
- A shout out to Dad for recommending theracurmin.
- Metaphorically, indigestion in the city likely corresponds to being around harmful ideas or something. Due to <u>heavy synchronicity</u>, I've come to accept that my <u>unexplained significant improvement</u> probably means something is happening to you.
- Other people have been having terrible and unusual luck when I feel frustrated with them. None of my figures are admitting to effects, but I have my suspicions as to the likely poltergeistic culprit, if I'm actually involved.
- In any case, thank you for your energetic repayment, if something is indeed happening on your end. It is <u>carefully restricted</u>, I assure you.
- <u>Please</u> report them to me if they <u>injure</u> you. <u>If</u> the <u>intensely coincidental</u> activity <u>is indeed tulpamantic</u>...
- I may have a few rogue vigilante poltergeists who seem to think they know how to

provide what's best for me behind my back.

- If I die youngish, I have been informed that <u>you</u> will inherit my hungry ones. If I'm murdered, those who come up with idea and those who carry it out will share the wrath of my hungry ones. The motive in your heart will determine your ultimate fate.
- Prairie man...have you considered that your "<u>coincidental</u>" paranormal magnetism <u>might</u> be connected to your uncanny ability to eat like a family of five without gaining weight?
- · Your mind tastes like a gourmet sushi box. <u>Most</u> minds taste like stale corn chips.
- Another thing that drew me to you, something I couldn't place before, but your mind is my favourite food.
- Could you <u>not</u> have made your cowardice <u>less</u> apparent?
- You were too proud to seek assistance, or get your violent and dangerous anger issues looked at.
- I couldn't see it before. You'll die playing that computer game as you wither away avoiding yourself...trying desperately to find a heroic side to yourself. Finding it only possible in a virtual setting constructed by others.
- You <u>looked</u> and <u>acted</u> like a <u>dom</u>. You even <u>talked</u> like one to pretend to be even more interesting to me. I was <u>fooled</u>.
- Your <u>big bad emotions</u> were too fucking scary for you, and you had <u>way</u> less emotional control than you could have <u>ever</u> blamed me for having.
- I <u>never</u> initiated violence. That was <u>all</u> on you.

- Ask the <u>men</u> around you if it's okay to beat up a woman because she stressed you
 <u>out</u> too much. See what happens if you argue that she <u>upset</u> you...
- I told you I wasn't interested in using your past against you.
- Just <u>ours</u>. And <u>only</u> now, because <u>you NEARLY KILLED ME</u>.
- You fled with barely a look back, but I suppose I now benefit from what the Red Elements <u>get</u> from you.
- No more panic attacks...Occasionally awake for thirty-one hours at a time...Eating disorder <u>gone</u>...all since you left, and we began to <u>take our dues</u> from you.
- · Or perhaps it's all coincidence.
- The correlation I experience is a <u>noticeable physical relief</u>, albeit nothing I can prove on paper.
- · Maybe what you did is a blessing, in a twisted way.
- It's so nice not being "hungry".
- The figures who call you "Experiment One" (their experiment, not mine) could make you wish you'd left me with a different final memory of you.
- It's useless to fight it...You can't exorcise my figures from <u>either of us</u>.
- I sometimes feel that if I can't control the vigilante figures, the darkest, and hungriest, presence will latch on and consume any still—living person who has shown me violence in life.
- This is <u>likely</u> too simplistic.

•	But I can't help fearing the power of what I've seen happening around me.
•	My monster claims that if I die, it will pass to you next.
•	This claim could <u>mean a lot of things</u> coming from a pain-eater.
•	It's like a maggot of old pains, but <u>highly intelligent</u> . As you can see, even <u>nearing</u> <u>this creature</u> gives me toxic feelings and loosens my ranting muscles more than usual.
•	I'm <u>talking toxins</u> right now, I can <u>hear</u> it.
•	I can legally, metaphorically, only take <u>three-and-a-half</u> years' worth of energy from you in this way.
•	The Lower figures demanded I drain you dry. The Upper figures ruled three-and-a-half years for damages to be an <u>acceptable</u> compromise.
•	If you <u>aren't</u> having energy problems, there's a chance you're <u>aging faster</u> . Three- and-a-half <u>years</u> , to be <u>precise</u> .
•	I dan't knaw <u>haw</u> they <u>da</u> the things they dabut it feels like <u>everything they da</u> <u>ever</u> can be passed aff as a <u>breathtakingly incredible "caincidence</u> ".
•	I have been informed this is a doorway:

222 222 222

- This doorway is intended for and accessible <u>to you alone</u>, and, should you have found yourself curious enough to come here, <u>is now in your minds' eye</u>.
- They <u>wanted</u> me to inform you of their <u>rulings</u>.
- Please report poltergeistic figures to me if their tactics become violent.
- We have an <u>agreement</u>, and they <u>aren't</u> to abuse the rights the Upper has agreed upon.
- They'll do their extraction with or without me if it's possible.
- It may <u>all</u> be a coincidence. I'll <u>admit</u> that.
- It could <u>all</u> still just be a <u>fucking huge number of eerily consistent coincidences</u>.
- I owed the Pied Piper. When I couldn't pay him anymore, he asked to talk to someone who had injured me in exchange for some understanding.
- Besides, *prairie man...*if it turns out there <u>IS</u> a paranormal element here, I'm not taking <u>any</u> more shit <u>instead of you</u>, if <u>that's</u> what <u>that</u> means.

	Papant thom to me though Accuming the things thou almost do can get many
•	Report them to me, though. <u>Assuming</u> the things they <u>already do</u> can get <u>more</u> <u>severe, no</u> dangerous poltergeisting has been agreed to.
•	So far they leave pools of water in strange places, make noises, leave fingerprints, and turn on appliances in my house, among other things.
•	You know, because you were <u>there when it started</u> , and it <u>started with you</u> .
•	They don't act as though they have problems with me, but they <u>never did nice</u> <u>things to you</u> .
•	They sometimes "bop" my hair playfully or turn on my printer. Once, a burnt-out light came on when I forgot to turn the stove off.
•	<u>Your</u> encounters always sounded a little <u>mean</u> , though.
•	They <u>like</u> me. <u>You they always picked on,</u> <u>remember?</u>
•	<u>Whatever it is</u> that makes such a long-distance poltergeist situation <u>possible</u> exists <u>here</u> .
•	Your frequencya few missed possessionstraces of your DNAwhatever they can make use of to locate you, all exist in traces in my vicinity, for any invisible bloodhounds.
•	So, if they successfully <i>find</i> you, <i>please</i> report them misbehaving. No scratches or bruises. No more indoor weather. No fire or burns. No bite marks. No shattering glass. No roof-crushing. No attacks on health. <u>And</u> , no dangerous distractions.

• This behaviour is <u>not</u> permitted or condoned under Upper-driven contract. <u>We don't</u> harm people. Those who do are given a good talking-to by an element, or group of elements, of superior strength. • Aside from <u>dangerous poltergeists</u>, you're on your <u>own</u>. • Be thankful it wasn't worse. • {Future Cat: So I try to preempt your dating ad and get waylaid by toxins?...5.1.17}. • {Future Lee: You baited the fish, brainiac. What were we JUST discussing?? You've gotta clear what's in the way of your dating problem. You're the least trusting person I know. That is going to come up for solving if you're working on finding a relationship...5.1.17}. • {Future Cat: Fuuuuuuuuuuuuuuuuuk...5.1.17}. • {Future Lee: The only thing more painful than doing it yourself is watching you *attempt it...5.1.17*}. • {Future Cat: <u>Community</u>, <u>trust</u>, <u>love</u>, you say?...5.1.17}. • {Future Lee: If it were that simple, you'd have done it already. Keep working. We're almost there, and we're NOT duing in October like mini-satan says. Fuck her!...5.1.17}.

•	Codependence can survive for a <u>very long time</u> if you don't look at it closely.
•	I stayed with that guy several months longer than I <u>should</u> have.
•	I grieved his absence longer than I'd have liked to.
•	Maybe writing venomously will help.
•	Maybe it'll make things worse.
•	I keep this segment because you are seeing a <u>big auto-solve issue</u> in action.
•	<u>Charming</u> , right?
•	Symbolic repayment can be healing if you can't reasonably achieve physical justice.
•	Ensure that your actions are condoned with certainty first, by a <u>range</u> of figures.
•	Whether it has an effect or not, make sure you <u>don't intend any physical harm</u> , and that <u>all the proper permissions</u> are in place.
•	<u>Otherwise</u> , your game will play <u>you</u> .
•	Future Lee: <u>2017</u> here. <u>Seems</u> the <u>Red Element</u> is trying to make you <u>undateable</u> .

•	Future Cat: <u>NOT</u> appreciating <u>that</u> . What do <u>you</u> have to say about it, Lee? This dating ad is <u>your idea, mainly</u> .
•	Future Lee: <u>Well</u> , I <u>have</u> to <u>say</u> they <u>ARE relentless</u> . <u>However</u> , you have <u>one</u> thing on your side that <u>all your relationships so far lacked</u> <u>which is my support</u> . Find the <u>right orientation, would you? He won't care</u> you have an <u>evil wizard in your brain</u> . In <u>fact</u> , if he <u>won't date people with evil wizards in their brains</u> , he <u>probably</u> isn't for <u>you</u> .
•	Future Cat: <u>Way</u> to be <u>discerning</u> , <u>Lee</u>
•	{Back to thedating ad <u>guys? Really? WHO</u> IS RESPONSIBLE FOR THE <u>NEXT</u> PART? YOU SOUND LIKE A <u>CAR</u> DEALERSHIP COMMERCIAL!}
•	What <u>normal guy</u> understands a woman who "flirts" by withholding her end of the chores as a way to seek structure and discipline? Not <u>normal guys</u> . <u>Normal guys</u> alternately indulge and disapprove in a hurt fashion. They don't flirt back by attempting to control the behaviour. It's hard to feel <u>appreciated</u> when you're always left to your own devices, completely untrained and uncontained. (3
•	{Future Cat: <u>Permission</u> to remove <u>nonsense</u> , guys? <u>6UYS?</u> You guys are <u>assholes</u> , you know that?I can <u>STILL SEE YOU</u> We're <u>Keeping</u> it then <u>Awesome</u> Just checking10.20.17}.

• {And you guys always criticize <u>me</u> for not staying on <u>task</u>...We <u>were talking</u> about

an exercise for <u>summoning up EXACTLY the toxins we summoned up</u>, <u>then</u> we got booted{.

- Choose carefully between the <u>reality and a pleasant lie</u>.
- · At least understanding a bleak reality gives you options for less bleak realities.
- Remaining blind can <u>hurt your feelings</u>, <u>maim</u>, or <u>kill</u> you, depending on what you're attempting to ignore.
- A physically abusive relationship is one of <u>those</u> things.
- In <u>other words</u>, be <u>warned</u>, <u>success on the Inside</u> can often require some <u>situational cleanup and ugliness</u> on the outside.
- My goals and vision for my future had to change into something unrecognizable to my former persona.
- If you want your pain to heal, you're going to have to want to know...
- While expecting to have a brain and heart like a pinball machine briefly, either until the <u>solving is under control</u>, or until the <u>new life you need</u> is found.
- {Future Cat: <u>Wait</u>, wait, wait...Are you <u>meaning</u> to tell me we're <u>still writing the</u> <u>exercise</u>? Guys? Can I go on <u>strike</u> again? <u>Guys</u>? <u>Someone</u>? <u>Screw</u> you, I can <u>see</u> you <u>observing me over there</u>. <u>QUIT LAUGHING</u> AT ME!!...10.17.17}.

In Case of Overdose:

 If you overdo...what exercise is this again? Oh, <u>right</u>... • If you overuse this opponent auto-spawning exercise, you'll feel sad and defeated, as you'll be taking on your NEXT fresh opponent with far too little remaining HP. You defeated a boss, mistook the elation of victory for energy, then ran headlong into another boss without healing first. • At this point, a particularly dramatic dishsoap commercial can affect you in unforeseen emotional ways. A fresh new boss can therefore knock you on your ass right now. Knowing that this is a symptom will help you to avoid and counteract it. • Light fatique is almost always your first sign it's time to take a breather. Maintain this rule. • In the case of this technique in particular, your ideally-preempted SECOND sign to take a breather is inconsolable sadness. • If you're like me, this side-effect may persist for up to a day, meaning you'll almost definitely find the will-power to avoid it a second time. • It is virtually impossible to overcome all of anyone's emotional issues in one sitting, after all. • Planned and level-appropriate solving, alone, takes stamina, never mind the stamina required to incite and defeat RANDOM solves.

- So, feeling exhausted? Quit for the day while you're ahead.
- If you feel <u>excessive sadness</u> as a symptom of overdose, seek humour or meaningless entertainment for a few hours.
- <u>Channel anger into battles</u> with things that are <u>sanctioned to be battled</u>, and ask around among your figures about the few toxic things that <u>should be hunted</u> for your own good.
- Most things are ideally <u>befriended and incorporated</u> as a cooperative power source, but there are <u>sometimes exceptions</u>.
- My exceptions are often <u>pure poisons</u> that take on a <u>creepy-crawly form</u> and need to be <u>metabolized by pain-eaters</u>.
- However, this is my story, not yours.
- Make <u>no assumptions</u> about your enemy without the <u>opinion of a Trusted figure</u>. Sometimes you simply don't understand the <u>function of a sick future companion</u> that is introduced as an enemy.
- Don't beat the <u>shit</u> out of things because they <u>look like</u> scary monsters. Try to be as diplomatic as possible until you <u>know what is appropriate for each kind of</u> battle.
- An <u>"ugly" figure</u>, like an "<u>ugly truth</u>", can <u>simply suggest</u> that it <u>you don't find it</u> <u>pleasant</u> to look upon the <u>true face of something</u> yet.
- An "ugly truth" is often the most important kind. The kind that could make or break you.

- This figure could <u>easily</u> turn out to be a <u>main player</u> in the game.
- Therefore, <u>DON'T</u> beat the shit out of <u>ANYTHING</u>, no matter how vile it <u>seems</u>, without checking with <u>peaceful Trusteds</u> first.

Lee is NOT a normal Trusted:

- Lee can be <u>REALLY convincing</u> when he wants to divert my behaviour to suit his own agenda.
- <u>Usually</u> my new behavioural range is <u>beneficial to me</u>, but this <u>isn't a rule</u>.
- If you <u>haven't noticed</u>, he's a little clingy even for my <u>usual</u> tastes, and tries to repel other figures and their contents <u>away from me</u> like they're <u>bats</u> in my hair.
- He meddles in my relationships as well, when he finds them unhealthy.
- He complains about bad matches <u>mercilessly</u> to my face, then sabotages any part of the situation he can get his hands on behind my back.
- He <u>really</u> basks in his own glory when I go through a break-up.
- He is unpredictably controlling and secretly meddling.
- He is semi-trustworthy. That is what semi-trustworthy looks like.

<u>A reminder for choosing your Trusteds:</u>

 Again, the <u>most straight-forward Trusted figures</u> can easily be gained through assignment by your <u>greatest Inner image of good</u>, be it God, Tesla, or an alien from a favourite cartoon.

- <u>The figure must simply provide you with a deep, empowering, and positive feeling</u> to be qualified to assign you a good companion.
- "Imagine" what divinity would feel like, if you believe in divinity. Otherwise,
 "imagine" a mind of the greatest possible reasoning. This will help you to locate a healthful helper.
- (You can see <u>the figures I drew playing random</u>, so be careful. Mine are a <u>little</u> advanced for beginners).
- A good guide won't simply feel flashy or caffeinated as some imposters do.
- You can <u>identify imposters by feel</u> as well, by a <u>mild mental ache</u> when you try to do what they say, even if they <u>look like</u> angels. A lack of any feeling suggests a block or a shield is in place.
- (Remember, martyr figures often look angelic).
- Appearance means a fraction of what feeling means in this place.
- "<u>Too good to be true</u>" looks <u>beyond perfect</u> in "<u>physical" form</u>.
- Feeling over form. Always!

The sleep component:

- <u>Sleep more than usual</u> for faster healing when you get burned out.
- Staying moderately warm also helps, for some reason.

- Performed <u>correctly or not</u>, this technique <u>may require you to sleep a little…or a</u> LOT more than usual.
- Skip your extra hours of sleep at your own peril. After a very high level boss, 12–14 hours of sleep should suffice to deal with the exhaustion.
- Sleep will GREATLY speed up your ability to heal after a boss.
- Hint: This isn't the only exercise sleep helps with.
- If you encounter strange status effects, sleep is one of the <u>first</u> things you should attempt to heal them with.
- It isn't lazy to sleep like crazy, if the battle was exhaustingly real.
- Besides, <u>what you win in the meantime</u> could save you <u>hundreds of hours</u> in the future.
- An incredible battle can leave you <u>feeling and behaving intensely sleep-deprived</u> on anything under 8 hours.
- <u>Ideally</u>, you'll plan to enter a <u>high-level boss stage after work or college</u>, <u>the night before your day off</u>, so you can spend the next day relaxing in front of a video game, and healing any strange status effects back up to normal.

Chapter 7: Life Before GPS

"We speak heart, and you speak mind. We wish you to be a lion. We wish you to also swim deep. That is why it is not an insult to be called a sealion here."

-Doom

NOTES date: 10.19.11

They are only assholes when there is something wrong with your life...not that some of them couldn't use a time out from time to time...____

1 WARNING

-Triggering language.

-Mostly revolves around a pointless argument, but it demonstrates the archetype well...

INTRODUCTION

-The day my future boyfriend came from the prairies, the Inners stopped talking to me for two months, and refused to work on this book for seven. Panic attacks flew from once a month to every other day.

-The day he left was the last attack for thirteen days so far. The Inners are happily working on our book again. They claim I'll see him again, and have given me specific instructions on how to respond to him, although our parting was very final and it seems unlikely I'll see him again. Let the Inners be assholes, as when they are, they are counterintuitively the most helpful.



Thunderstorm

LISTENING

Mother Mother: Wrecking Ball

It Was Something Harsh

• {Cat is crying on the <u>inside</u>...during an adventure...which is something <u>altogether new</u> at this point...1.25.17}.

Doom: I insist you let me deal with this.

• Liverish is quite agitated.

Liverish: *Only if you can make her shut up.*

Doom: I insist, green man, that you look at this as something *important*.

• Is this *n*ot the first time you've made Cat cry in her own head?

Liverish: *I see no reason to be shocked about that...*

- except that it took this long...
- What was she...
- TEN when I met her?
- {When she was ten, <u>he</u> gave off the appearance of being in his late teens. Always about 7-10 years older in appearance...but hundreds of years old if he <u>isn't lying</u>, whether by gene transmission or...*Who knows <u>what</u> he means by this...?*...1.15.16}.
- {Note: *Is any of this a metaphor for something?...*8.29.16}.

Doom: ...And did you not notice her dismissal of her estranged companion?

• {This almost *has to* mean Sokien...1.20.16}.

Liverish: It was something <u>harsh</u> <u>wasn't</u> it?			
Doom: Cat? • Do you remember what you said?			
Cat stops crying and stares at the ground in front where she sits for a second.			
Her eyes are distant.			
Cat: Something like "stay the fuck <u>away</u> from me".			
Doom:			
Liverish: <u>I</u> thought it was "go <u>fuck</u> yourself"			
Doom: <u>That</u> was it			
Cat:			
Doom: Liverish • Consider this as significant and act accordingly.			
Liverish: Right • You going to help me or what!?			
Doom: I <u>have</u> , if you'll <u>use</u> my help.			

Liverish: " <u>Significant</u> ", hmm? • I don't <u>buy</u> it. • <u>You</u> just want me to leave her <u>alone</u>				
100 just want me to leave her atone				
Doom: Since when do <i>I</i> work that way?				
• {He was <i>kind of paranoid</i> back then1.20.16}.				
• {It's <u>not</u> like he wasn't <u>smart</u> enough to figure out her <u>motives</u> 1.25.17}.				
• {Doom's <u>right</u> . She <u>doesn't</u> go easy on me, as far as I can remember8.29.16}.				
 {Liverish doesn't reply, but watches her suspiciously}. 				
 {Doom raises one eyebrow <u>slightly</u> and watches him back, steadily}. 				
• {His eyes narrow in aggressive distrust}.				



3.11.15

{Current Playlist: Little Boat by Charlie Byrd}

Danna: <u>Hello</u> my <u>dear fans!</u>

- As many of you know, I was wrongly implicated in a kidnapping recently. (3
- You will be glad to <u>Know</u>, <u>Drury has returned home safely</u>, and as a <u>reward</u> for my <u>innocence</u>, a <u>secret third party</u> has released to me the <u>security footage</u> from that <u>bastard's</u>—I mean <u>my former employer</u>—'s <u>former airship</u>. (3
- As this world is <u>quite opposite</u>, it would be polite of me <u>beforehand</u> to mention that the <u>severity of rape and mindrape are reversed here</u>.
- {Now assumed to be <u>Cat-specific BDSM content</u>...5.30.17}.
- Enter a person's *form*, *legal*.
- Enter a person's <u>deepest thoughts</u>, <u>not legal</u>.

 Besides that, figures <u>react</u> to these situations opposite-ly from humans.
 We assume this is a <u>glitch</u> and not a <u>norm</u>, so my human audience members can breathe a <u>sigh of relief</u> for the most part. (3
 {Future Arrow: No, Danna, you just explained that mindrape and rape are opposite. You can't say that only works on Cat nowBy the way, you will be destroyed for fucking with my head, and Mimi's, I hope you know that. They now know you're out of your fucking trickster ass-wipe mind1.25.17}.
• {Future Danna: <u>I</u> dídn't <u>change</u> how you <u>thínk</u> , ex baby. You re <u>acted</u> to me. {31.25.17}.
• {Future Arrow: <u>MIMI</u> , THEN!?1.25.17}.
• {Future Danna: <u>Destined</u> by the <u>stars</u> exie-ex. <31.25.17}.
 {Future Arrow: You're <u>SO</u> DEAD!! YOU <u>PUTRID</u> TOXIC—1.25.17}. {Future Danna: —<u>Hello</u>? <3.
• Caller? (3.
• Guess <u>one</u> of us hung <u>up</u> . <31.25.17}.

 This footage will be equipped with <u>Dannavision</u> for the <u>visually impaired</u>.
• <i>RIGHT</i> , then. <3
Dear gods, these are totally out of order.
On to Danna's Pick of Incrimination #1!!
• {Future Cat:" <u>Visually impaired"?DannaNONE</u> of us can see what's happening10.20.17}.
паррепіпд Ю.20.113.
Security Footage, Pick #1: Lowered
• {This one was taken from behind Cat's eyes. I'll narrate in her recorded voice. You can't read mood, after all. Humans are weird, no offence. <3}.
• {Future Cat: Danna, I <u>don't</u> feel great about this1.25.17}.
• {Future Danna: <u>Reversed severity</u> . <3. <u>The truth comes out</u> !1.25.17}.

- {Future Cat: You <u>SAY reversed severity</u>, when what you're <u>really trying to do</u> is make all humans hate Lee...1.25.17}.
- {Future Danna: I in <u>no way</u> condone Cat's <u>message</u>. <3...1.25.17}.
- {Future Cat: Danna, <u>some</u> days even <u>I</u> want to hurt you, and <u>I'm</u> the one who stops <u>most</u> of the unnecessary <u>bloodshed</u> in this place...1.25.17}.
- {Future Danna: He <u>still</u> mind-fucked you <u>well</u> over the allowable limit...1.25.17}.
- {Future Cat: He was <u>NOT the only one...reVERSED</u> <u>severity</u>, <u>DANNA...1.25.17</u>}.
- {Future Danna: <u>Maybe</u> I reached "<u>insensitive comment</u>" <u>level</u> of <u>human sexual severity...1.25.17</u>}.
- {Future Cat: Well, we <u>already Know</u> you're going to get <u>confronted again</u> by someone who feels a <u>lot worse</u> than <u>I</u> do about you...1.25.17}.
- {Future Danna: You and your spoilers, Mittens. <3...1.25.17}.
- {Future Cat scowls at her...1.25.17}.

{Current Playlist: Sex and Violence by Scissor Sisters}.

• {Liverish's actions in this particular instance are a power move, and not ultimately very graphic...this time...because I'm not really into sharing it a great deal. This instance of mindrape may still be traumatic to some readers. If this may be you, or if you share my DNA thereby making it creepy, please skip ahead to the next playlist {song} where it's safe...3.28.17}.

•	I'm in the dark.
•	I'm dangling.
•	I feel my arms tied to my side around the middle.
•	I kíck.
•	I swing slightly.
•	Where am I?
•	Even the spotlight {that always seems to be overhead} is missing.
•	My toes grope for ground.
•	{How far <u>up</u> am I??}.

•	Suddenly I feel I'm being lowered,
•	slowly.
•	Must be ten feet
•	Must be twenty feet
•	Must be thirty
•	and my toes touch ground abruptly.
•	I stagger and reel back to my feet
•	and feel what is binding me loosen.
•	The room flickers green.
•	A place the size of a cathedral or larger,

•	leading off into darkness.
•	The room is panelled in metal.
•	Tubing, nuts and bolts, gears.
•	Railings, grates, screens,
•	What is he, a mad scientist?
•	{Sometimes this room shows up with stone pillars instead}
•	A pair of lungs the size of a blimp lights up neon green,
•	about fifty feet up.
•	He stands about fifty feet away,
•	arms crossed,
•	<u>barely</u> lit in the darkness.

•	<u>No matter what I feel,</u>
•	He must <u>never overcome me</u> .
•	He smiles.
•	It shows in the light, as he bows for battle.
•	His bow is not like the others'.
•	Left arm flat and against the base of his ribs.
•	Right arm flat and across his back in the same place.
•	He turns to the right and looks at her over his left shoulder.
•	He stands tall when he "bows" to her.
•	He <u>does not</u> bend.

· He's too strong.

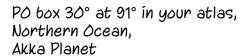
•	I <u>Know</u> this battle is going to happen.
•	I bow,
•	rigid like a robot,
•	left foot slightly in front,
•	knees a little bent.
•	Left hand on the centre of my chest,
•	With the other trailing behind me.
•	I <u>bend a líttle</u> at the waist,
•	not <u>much</u> , because I'm not feeling respectful.
•	The lights dim for a second,

• His vicious smile lit by the weird lighting.

•	and fluctuate in intensity.
•	The tension is palpable.
•	I'm building a shield.
_	I see a change in his smile.
•	1 see a change in his smile.
•	{Predatory and smug1.14.16}.
•	In <u>half a second Liverish is halfway to me</u> .
•	—His green electricity is tearing through my shield like cardboard
•	and has hurled me against a pillar.
•	He uses his power to slice my form to pieces,
•	Then remake it,
•	Then slice it to pieces again,

 I feel remade, the polished floor and I feel him on me. 					
Burning my clothes and he is in me.					
He reminds me fiercely					
• "You are my <u>prisoner</u> , and <u>will always be</u> "					
before destroying my form again					
with a flare of overwhelming electricity.					
• I am booted.					
{Current Playlist: Any existing version of Little Boat}					
Danna: What you <u>fust</u> saw was a <u>Danna Productions Documentary</u> . Thank you for watching, and to my <u>KIND sponsors</u> . <3					
If you would like to <u>purchase a copy</u> of what you just watched, or <u>any Danna Productions</u> <u>merchandise</u> , please send <u>enough energy to build a large toaster</u> to:					

Danna Productions



(There <u>is no area code</u> as you will <u>likely need a canoe</u>. I recommend attaching your order form to a <u>rock</u> and letting it <u>sink</u> to my PO box. Mail will be collected <u>by gifted assassins</u> at <u>7:00 pm daily</u>, not including holidays or earthshaking events).

- {Future Cat: <u>Character assassination</u> much, Danna? He was <u>glitching out</u>...8.29.16}.
- {Danna: Cat, <u>Mittens</u> baby, <u>sweetie</u>-cutie-<u>baby</u>Kins-with-a-<u>cherry</u>-on-<u>top?</u> Look at him <u>realistically</u>. <u>Lee doesn't glitch</u>. He <u>IS</u> one. {3...8.29.16}.
- {Future Cat: <u>Takes</u> one to <u>Know one</u>, Danna, <u>and you have</u> the privilege of writing a <u>good chunk</u> of a <u>book</u>...8.29.16}.
- {Danna: ... (3...8.29.16}.
- {Future Cat: NOT liking that look, Danna...8.29.16}.
- {Danna: <u>No one</u> ever <u>taught</u> you to keep this shit to <u>yourself</u>, <u>Mittens</u>. Let me be the <u>first</u> to tell you, keep this shit to <u>yourself</u>, <u>Mittens</u>. {3...8.29.16}.

{Future Cat: And <u>really</u> , c out of control for someo	an you pick <u>worse</u> one who cries <u>sland</u>	times to play Littl <u>er</u> when she gets	e Boat? <i>You're a g</i> called a <u>tríckster</u>	<u>teensy bít</u> 1.25.1 7 }.



10.26.11

I Have the Option of Not Listening To You

```
{Change text here to purple}.

{Thank you. It <u>is</u> now}.

{You're quite welcome}.

{Well, it was my pleasure}.

{What a lovely day...}.
```

{Current Playlist: Gimme Stitches by Foo Fighters}

Liverish: *Is* it *yo*ur stu*pidity*, or *yo*ur *stupidity* that is *c*ausing *y*ou to *w*rite in *purple* again?

Cat: I know you hate it, but what else can I do?

Liverish: *Wh*en <u>I'm</u> faced with someone of obviously greater strength <u>I don't</u> try to get myself <u>killed</u>, but then...

• you're a *self-destructive twit*, *aren't you*?

Cat: So *just* because the *judges* are possibly another *{vox structure}*...

- {Around this time I learned that {the vox system charge correlated with} most inner power and aggression structures, <u>not just male figures</u>. This theory <u>doesn't</u> seem to be unanimously supported, but <u>probably should be</u>, as <u>an energy is an energy</u>, <u>no matter the physical manifestation</u>...1.25.17}.
- {So when I'm about to say "<u>masculine</u>"* here, in <u>the past</u>, I'm <u>grasping</u> for a <u>word</u> for an <u>energy I'm used to feeling primarily in men</u>...1.25.17}.

Liverish: *Means nothing to me.*

• All I know is that <u>I don't like them</u>, and they're <u>getting</u> the <u>purple fuck out of my way</u>.

Cat: Do you <u>masculine</u>* concepts all <u>hate</u> one another?

- I *m*ean...
- <u>despite</u> the fact that they are a group of <u>female</u> {<u>figures</u>} parading as an <u>ideal</u> that <u>wouldn't</u> <u>work for either sex</u>?

Liverish: *Yes, for the most part,*

• unless we <u>both represent something similar AS WELL AS</u> have our <u>eyes</u> on <u>non-conflicting</u> <u>goals</u>.

Cat: So...

Liverish: *Hasn't fucking happ*ened *yet*.

- I <u>doubt</u> that it <u>will</u>.
- After all,
- *I'M* the main one, AREN'T !?

Cat: You may be...

- you're <u>aw</u>fully charged.
- But <u>still</u>...
- you might just be more of a...big tyrannical <u>baby</u> that requires more <u>attention</u>.
- {Seems like <u>I'm</u> the one in a bad mood <u>this</u> time...8.29.16}.
- {*Though* to be fair, he recently called me a self-destructive twit...1.25.17}.

Liverish: <u>Filling in for your purple turd-head friend's big mouth</u> will <u>not serve you well as a prisoner</u>...

Cat: I don't want *safety* here,

- I want *change* before you wear me *down*.
- Are you afraid to <u>attack me at once</u>, or pull me <u>further down</u> or whatever?
- {Probably a <u>survival move</u>, whether Cat <u>knows</u> it or not. She is <u>showing early signs</u> of <u>adrenal fatigue</u>, whether she <u>has</u> it or not...3.20.16}.

Liverish: Cat.

- it's <u>not</u> that I'm <u>afraid</u>
- and there's no way to pleasurably put this more nicely than "you've lost,
- and <u>now</u> I'm just working at new ways to make you more...<u>malleable</u>"...
- you understand...
- {Cat's tone is dark and unmoving...8.29.16}.

Cat: Stop saying it's over.

Liverish: Aww...

- The <u>bitchy kitty's</u> angry...
- Whatcha wanna <u>do</u> about it...?
- {A sarcastic comment, as Cat's totem is *clearly* a dark armadillo with yellow eyes...1.25.17}.
- Cat experiences a *burst of angry energy*,
- but it's *erratic* and Liverish uses his hand to *easily brush it away*.

Liverish: *You can't hurt me with that...*

- Hmmmmmm...
- Your...powerful friend?
- <u>She</u> can't help you where <u>I'm</u> going to take you.

Cat: And where is that ...?

Liverish: *Neither full-blown rage nor y*our *weak attempt* at playing <u>cool</u> are <u>effective</u>, <u>bull-horn brains</u>...

- You should <u>know by now</u>...
- which *means*...
- He suddenly smiles brightly.

Liverish: *Wait...*

- *Hmm.*
- {Cat gets bad shivers}.

Liverish: You're <u>still</u> struggling to keep afloat <u>despite your insistence</u> on wanting to go <u>deeper</u>.

Cat: ...Maybe I just react to you.

Liverish: ...Which <u>may</u> be a <u>sign</u> that you aren't <u>desensitized</u> enough for <u>part three</u>...

- *Too <u>bad</u>...*
- heh.

Cat: Which of us is weak if you use your power only to prey on others...?

Liverish: *Ouch*, Cat,

- I care <u>SO</u> fucking much let's UN<u>BIN</u>D you right <u>now</u> and <u>TES</u>T the next <u>level</u>...?
- The only <u>prob</u>lem—
- —yes you're <u>right</u>—
- —is the irreversibility...

Cat: E<u>nough</u>...

- *If it isn't to be reversed,*
- it may not be worth reversing in a place like this...
- {See everyone? *I was a daredevil*. I leapt in *head-first*, and I'll *tell you*, there are a *lot of brick walls* behind those rows of mysterious curtains. *Look before running in...*8.29.16}.

Liverish: Or you just may find re<u>vers</u>ing it as easy as a <u>coma</u> patient trying to scratch an <u>itch</u>...

Cat: I won't have you program me...

Liverish: *OH*, but it's *just you and me now*,

- stupid <u>weakling</u>,
- and your free will has nearly expired.
- Cat sounds tired.

Cat: It hasn't...

Liverish: It will • Has no one told you that's where the bottom is? • The complete removal of your free will? • Want me to pull you down there now?	
• {Holy <u>SHIT</u> !! Important!10.1.13}	
• {Future Cat: <u>Surrender of free will and ego are important</u> , but must be <u>timed right</u> 8.29.1	6}
• {Future Liverish: <u>Which</u> is <u>why</u> we're <u>engulfed</u> in <u>flames</u> that <u>won't</u> burn <u>out</u> . <u>Wonderful</u> <u>WORK, "TIMING"</u> ! <38.29.16}.	
• {Future Cat: <u>Shut up</u> . <u>Don't</u> prove <u>Danna right</u> about you, <u>glitch-face</u> 8.29.16}.	
• {Future Liverish: <u>YOU'RE</u> the <u>GLITCH</u> , <u>sauerkraut</u> , not <u>me</u> , <u>but sweet thought</u> . <38.29.16}	٠.
• {Future Danna: Be <u>quiet</u> , <u>all</u> of you!! You're a <u>bunch</u> of <u>lousy spoilers</u> today! I <u>can't</u> believe the things I put <u>up</u> with1.25.17}.	
Cat {sounds} strained.	

Cat: *I need* to *talk* to *someone* other than you...

Liverish: *Getting a dose of mental <u>cabin</u> fever, Cat?*

- Good.
- That's part of a several-step-long process in which you lose everything to me...
- But re<u>mem</u>ber the feelings you've <u>lost</u> and be <u>grateful</u> I'm not sending you ahead with<u>out</u> them.
- {Damn it... *Another bluff*...He'd try to convince you he controlled the *universe* if he could...1.19.16}.
- {He's just as much engulfed in flames now as I am. Bluff confirmed...8.29.16}.

Cat: I <u>doubt</u> you'll <u>live long</u> if you do me <u>too much</u> harm.

• I'm sure <u>Doom</u> would <u>kill you</u> if you did me <u>too</u> much harm...

Liverish: And <u>I</u> have some <u>doubts</u>.

Cat: Then why the death threats?

Liverish: *Death of an old way of life, Cat;* <3

• now, my era.

Cat: <u>Era</u>...?

Liverish: *For us it can be...*

- you see things too much in terms of "Stages"...
- so call it <u>my STAGE</u> if you fucking <u>have</u> to.

Cat: Your words themselves have altered my reality,

• but I have the <u>option</u> of <u>not listening to you</u>.

Liverish: *Fuck, Cat.*

• You're the nutjob that feels it's necessary to talk to us...

• {"Not listening" to emotions is NOT an option forever, and "talking" has little to do wit it8.29.16}.
Cat: <u>Not</u> true en <u>tire</u> ly • <u>You,</u> for ex <u>ample</u> .
• {As in, he won't seem to ever stop talking8.29.16}.
Liverish: <u>I</u> can get <u>power from you</u> , Cat. • <u>More</u> if you're <u>focused</u> on me • <u>you</u> know that.
Cat:
Liverish: <i>H</i> eh.
Cat: <u>Maybe</u> I seek you guys out to get <u>what I need</u> .
Liverish: <i>And <u>oh</u>, you're <u>fucking getting it</u>.</i>

• {Cat lets out a} loud sigh.

Cat: Can we have a <u>serious conversation</u> ?
 Liverish: Of <u>course</u>. I <u>could</u> get <u>serious</u> with you, but if I <u>shock you to death</u>, <u>then</u> what will I have?
Cat: {You talk so much}.
Liverish: Oh, but I mean it, Cat • feel the dread well up in you • it will be the end if you experience me in person • In true person.
Cat: What is "true person"?
 {In reality, there are <u>still some questions about this</u>3.20.16}. {We <u>still</u> aren't sure we're all the way to <u>his true self</u>. <u>We probably aren't</u>8.29.16}.
• {And we did a <u>possibly-dangerous separating exercise</u> that may have <u>back-fired</u> , in order to <u>heal him of his glitch poison</u> , the <u>results of which</u> you'll meet as a " <u>spoiler</u> " in this book…1.25.17}.
Liverish:

Liveri •	sh: <u>You'll see eventually,</u> Cat <u>Soon</u> , even.
•	{Cat yawns}.
•	{Liverish glares}.
Cat: {/	l couldn't <u>help</u> it}.
•	{Buthe <u>meant</u> it. His <u>underlying material is terrifying in places</u> . I'm <u>still scared of his deepest depths</u> 8.29.16}.

1.15.16

Doom's Guide to Speaking with the Shadows

Current Plar	ylist: Pohanska t	ov Silent Strear	n of (Godless	Elegy?
	J	J			- () ()

Doom: ...I am death. This is my guide for speaking to such creatures. Are you listening?

• As usual, Doom speaks in a very quiet, precise, monotone.

Danna: You're *so cute*, Doomie. <3

- Maybe I'd better stick around to make sure you get this *right*...
- {As usual, Danna's voice is a crooning saxophone with a little bit *too* much caffeine}.

Doom: Yes. Well. Do not interfere.

• Step 1: How do they feel about you?

Danna: Are you <u>sure</u> the people at <u>home</u> know what you <u>mean</u> by this?

Doom: I told you not to interfere. Yes. They know.

Danna: Just because *Cat knows*, it doesn't mean *they know*. <3 Doom: ...Imagine how they *feel* about you. Usually it will be present *around* them. Should I explain the function of *feelings*? Danna: No. *Heh.* <u>No.</u> <u>Just</u> keep talking. Everyone likes to hear you <u>talk</u>. <3 Doom: It is special to you? Danna: Shadows are special. What's step 2? Step 2: <u>How do they greet each other?</u> Danna: [Snickers]. Doom: What is amusing about greeting one another? I am confused. Danna: I mean, <u>I'm</u> a Shadow, <u>really</u>, but your <u>dialect</u> is just <u>so fucking cute</u>. <3 Doom: I don't understand. Danna: Keep talking. I won't interfere. [Snickers].

Doom: If they <u>bow</u>, it would be a good idea to incorporate it. If they call an energy a "<u>smell</u>", it would be a good idea to incorporate it. Don't let down your defences. Being rude may as well be showing ignorance, and ignorance spells "defenceless" to the wrong kinds. Green man kinds will then seek your missing knowledge and use it to convince you they can perform miracles or acts of destruction. With these lies they can force your hand in stupid ways. Do not allow them to think you ignorant. Follow the etiquette of your Inner culture.

Danna: I <u>do</u> like how you view my former <u>boss</u>.

Doom: Green man? He is a *t*errible hassle.

Danna: You and I should really talk more. <3

Doom: I would prefer we didn't.

Danna: <u>Death</u> figures can be <u>really</u> uncute...

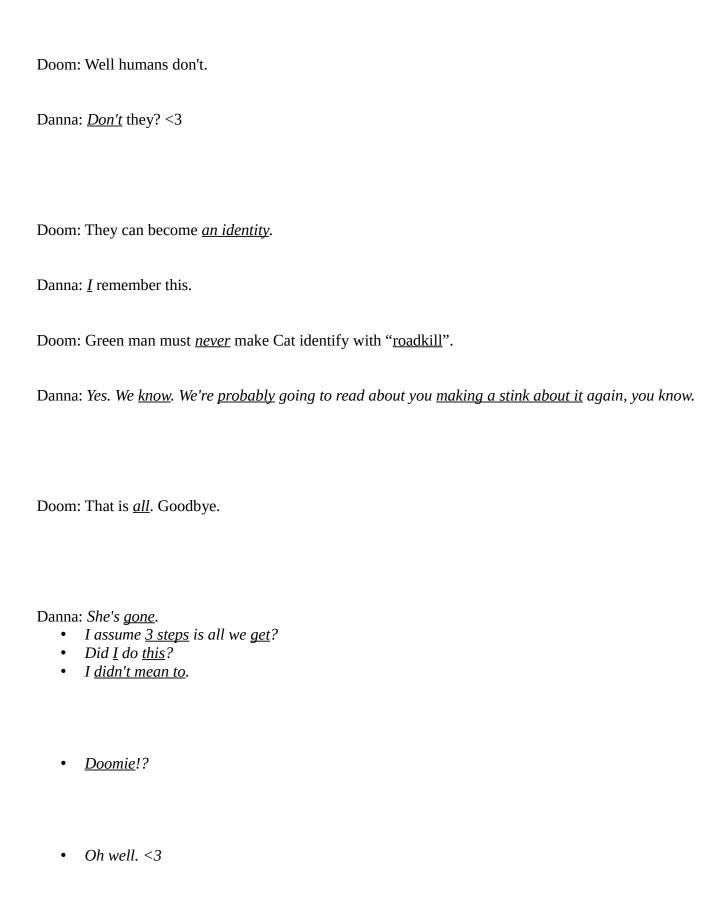
Doom: Chaos and death *must* not be *f*riends. It would be un*seemly*.

Danna: Step 3, you chalky buzz-kill?

Step 3: <u>Does it horrify those around you?</u>

Doom: Do you know why *nicknames* are more dangerous than *images of violence*?

Danna: Yes. Yes I do. <3



10.27.11

A Volatile, Self-Imposed Arrested State

{Current Playlist: Bloodlip by Matduke ft. Veela}

- {2011 Cat is freaking out about Sokien's family again. I forgot <u>how big an issue</u> they were. Don't forget your victories or losses. They <u>prove to you later</u> that you've come a long way, despite the <u>memories</u> being <u>dreamlike</u> and hard to hold onto consciously...8.29.16}.
- {Many mystics are <u>warned to avoid</u> my kind of Inner work for the very reason that <u>some</u> {figures} wish you harm, and to <u>do my work safely</u>, you <u>need</u> to learn how to <u>navigate them safely</u>...1.25.17}.

Liverish: We <u>haven't</u> figured a <u>hell</u> of a lot <u>out</u>.

Cat: I'll have to see.

• *Maybe my perception is the problem.*

Liverish: *And your glass-shattering thoughts* are apparent again.

- You blame it on the <u>purple predators</u> of yours?
- {Paying attention now for the end of the "<u>loud" thoughts</u>...It's been a long time since they've teased me about <u>this</u>...1.19.16}.

Cat: Not <u>exactly</u>, but <u>rules</u> may form the <u>cookie-cutter</u> hole I <u>see</u> through.

Liverish: *Let's see...<u>yeah</u>...*

• (Turn down the volume, Cat)...

• { <u>Another</u> loud thought <u>already</u> 1.19.16}.
Cat: You've <u>missed</u> some <u>bound</u> aries? • What about the life- <u>up</u> hearts made up of the various ma <u>terials</u> and <u>fears</u> that make up this <u>tunnel</u> ?
• {Okay <u>WHAT</u> was I <u>trying</u> to say???1.15.16}
• {On the <i>plus side</i> , this <i>nonsense speech</i> can indicate a <i>low state of inhibition</i> , better for imagining1.19.16}.
• {The <u>regions of the animal mind</u> , the <u>deep wilds of instinct, passion, and body health</u> , seem to have <u>very poor grammar</u> at times. Who knew?8.29.16}.
Cat: What about <u>Sokien</u> becoming <u>one collective judge</u> ?
Liverish: Fuck, <u>slow down</u> , Cat. • Apparently <u>fear</u> will <u>get you</u> down there.
Cat: And what rule, in reality, am I running from?

Liverish: That you have to <u>be this way</u> ?
Cat: And " <u>this way</u> " means?
Liverish: <u>Fuck</u> , Cat • Let's <u>chart</u> .
• They write up a chart detailing <u>things that Sokien might metaphorically impact on the Outside</u> .
• { <u>Chart data adapted for dialogue</u> using future versions of Liverish and Cat2.25.16}.
• {Which is to say, I highly suspect Cat 2013's part in this8.29.16}.
Liverish:
 Sokien: Rules One: Control means staying the same. Otherwise known as a volatile, self-imposed arrested state. Emphasis on control; it poses as a law but it is only a faulty rule which perpetually maintains itself through its own deluded certainty.

Cat:

- Sarrien:
 Rules <u>Two</u>:
 Mistakes are unacceptable.

Liverish:

- Iade:
- Rules Three:
- Always improve.
- <u>ALWAYS</u> improve.

Cat:

- Sokien's other aunt:
- Rules Four:
- Give others what they want.

Liverish:

- The <u>elder</u> of Sokien's <u>two young cousins</u>:
- Rules Five:
- Charged denial is most effective.

Cat:

- The youngest <u>cousin</u>:
- Rules Six:
- This is how it is.

- {Future Liverish: *Funny*. *Your expectations of yourself under crashed conditions reflect that this is, in effect, STILL A PROBLEM*...8.29.16}.
- {Future Cat: <u>Residual</u>. <u>Blue</u> gave me that <u>exercise</u> for it. <u>30% effort and 30% vigilance</u> until the OCD symptoms clear. <u>I can't</u> see a problem with <u>this</u>...8.29.16}.
- {Future Liverish: <u>Then</u> on to the <u>schiz-etcetera</u> and <u>major defensive</u> disorder...8.29.16}.
- {Future Cat: *You make up cute words*. At *30% functioning*, *that's* what I'll choose to focus on...8.29.16}.

- {Future Liverish: *Then I see flaws in the un-{vox's} air-headed theories...8.29.16}.*
- {Future Cat: *Don't be a <u>dick</u>. This is a <u>good exercise</u>...8.29.16}.*
- {...Over a year later...10.18.17}.
- {Future Future Cat: *Meh*...1.25.17}.
- {Future Future Liverish: <u>TOLD you</u>. <3...10.18.17}.

10.31.11

Why? I'm Tormenting Your Pet

{Current Playlist: Let there be Rhythm by NuDisco - Sovate & Thomas Tonfeld feat. Schmelson}

Cat: I don't know what else to do...

• *Why the pressure?*

Liverish: *Actually, Cat,*

- it's the opposite.
- *I seem to be doing <u>less</u>.*
- The <u>pressure</u> is coming from something <u>you</u> started and no longer seem able to <u>stop</u>...
- A <u>complete surrender</u>.
- *{Could this be an <u>old hint</u> at the <u>nine-year pregnancy?...5.30.17}.</u>*

Cat: Enough with your {hypnotics}...

- {At <u>least</u> I'm getting better at feeling the <u>presence of {vox} possession</u> at this stage...<u>That's</u> a relief...1.19.16}.
- {*The surrender* has a <u>lot more</u> to do with <u>equality</u> than <u>conquering</u>, and the {greater Self} more than {vox} domination. <u>Nice try</u>, 2011 Liverish...8.29.16}.

Liverish: *Like I said, Cat.*

• It's fucking <u>NOT my hypnosis</u>.

• Freedom is, after all, • the complete surrender of freedom. • You're <u>feeling</u> yourself <u>cave</u> for me... • Don't <u>stop</u>... • Cat looks non-plussed. Cat: This is one thing I can't afford to get wrong. Liverish: *Fuck, Cat.* • This is one of those things I can't afford for you to get right. • {*Seriously*, what was *that* supposed to mean...!?...1.16.16}. • {Future Cat: *Biiiiiig help, there, husband...*8.29.16}. • {Future Liverish: <u>Better</u> than <u>you seeking a Self you couldn't access yet</u>. I had to <u>control your</u> tempo. Don't you get that? TEM. PO...8.29.16}. • {Future Cat: *Saying it louder doesn't help. You should know that by now...*8.29.16}.

Cat: Sure...rub it in...I don't get it.

Liverish: *Come on, Cat.*

- Surrender more...
- *Now.*
- {Cat reacts to something that has surprised her}.

Cat: If <u>you</u> have <u>so little power</u>, how did <u>that</u> happen?

• {What was that weird feeling?}

Liverish: You're reacting to my words.

- Liverish smiles cruelly.
- His eyes are searching and distant.

Cat: Stop making that look...

Liverish: *Fuck, Cat, <u>I've got it</u>*.

- I'm going to sense you,
- and give you <u>cue words</u> based on what <u>you send me</u>.

Cat: And if I don't?

- ...<u>Beh</u>...
- It's cold!

Liverish: Come on!

• My mind isn't fucking that bad.

Cat: Why is it cold?

- And why do I have deja vu?
- This is a fairly unique day.

Liverish: *Shut up, Cat.*

- You <u>react</u> to me as you <u>do</u> because of this <u>cute little dynamic</u> you put us in when you <u>ran off</u> <u>with the body</u> for your<u>self</u>.
- Let's put an end to this,
- shall we?

- {<u>Figures like Liverish make claims</u>. <u>One</u> is the <u>claim</u> that he was <u>the original occupant of the body but his place was stolen...by me</u>. If <u>claims become violent or threatening</u>, deny your belief, and <u>insist</u> you will go to <u>another source for protection</u> if it persists. Placebo and psychosomatic effects can only be induced <u>by belief</u>. If you <u>can't help believing</u>, <u>attach your affinity to a stronger counter-belief</u> when you manage to find one...1.19.16}.
- {Psychosomatic effects, like coincidences, <u>muddle possibilities and realities</u> with one another into an <u>uninterpretable mess</u>. What you end up with is <u>unprovable by scientific effort</u>, and <u>completely non-replicable in a laboratory setting</u>. It is <u>self-cleaning</u>, and <u>chooses to erase all evidence of its own presence</u>...5.30.17}.

Cat: ... If you wipe me out ...

Liverish: I die...

- aot it...
- But I don't care all that much about that little "cure" you've got.
- I get you,
- you become a baby,
- I take said baby's candy.
- Feel this power burst.
- {He lets off green light and sparks...8.29.16}.

• {Cat feels his energy <i>intensely</i> 1.19.16}
Cat:I <u>don't know</u>
Liverish: What could <u>possibly</u> con <u>vince</u> you?
Cat: <u>Surety</u> that you <u>won't be an idiot</u> if you get me.
Liverish: While I <u>admit</u> your <u>lack of respect</u> when you called me an <u>idiot</u> made me want to teach you a <u>lesson</u> , • I'm <u>glad</u> you ad <u>mitted</u> your <u>problem</u> .
Cat: Yousee <u>validity</u> in my <u>fear</u> ?
Liverish: I see a fucking block in your fear. It seems as long as you fear I'll use your body for evil, you can't let it go. Nevertheless, I've witnessed the impossibility of a substitute. For example, if you surrender to me, Doom can't take over.
Cat: <u>So</u> ?
Liverish: I <u>need</u> only to <u>leave you assured</u> that I will <u>make no evil action</u> for you
Cat: "A <u>ssured</u> " as in " <u>it's true</u> "?

Liverish: Well of <u>fucking course</u>, Cat.

• <u>Doom</u>, you <u>psychotic bitch</u>,

• <u>get out here!</u>

Doom: I will point out that you are describing yourself,

• though I'm glad you called.

Liverish: Why?

- I'm tormenting your pet...
- or are you her pet?
- I <u>never</u> can get that <u>straight</u>...

Doom: It is *clear* this is almost *d*one.

- I'm not thrilled with the idea of participating in something I have no right in.
- However, since Cat is in *t*rouble, as she will have no escape until she cedes,
- I feel I am forced to deal with you.

Liverish: <u>Good doggy!</u>

- I'd give you a bone,
- but I've <u>heard</u> you're a <u>lesbian</u>.
- Cat's jaw hangs open a little in horror.
- {At this point, *Doom has long shown signs of unrequited love towards Cat.* Cat feels a little *awkward* about this, and feels somewhat *apologetically platonic in return...*8.29.16}.
- {I <u>still</u> hate when <u>he</u> makes <u>rude jokes</u>, but it's been a <u>lot better than pure violent evil</u>...1.25.17}.

Doom: Stop being surprised by him, Cat. • That joke is <u>not</u> above him.
Cat: Well it had better be above my body!
 Doom: <u>Liverish</u>, make your energy-bound <i>o</i>aths and let me leave. I want you two to face each other unim<i>p</i>eded.
Liverish: I <u>do</u> swear to <u>do nothing</u> outside of <u>Cat's normal human behaviours</u> .
• { <u>Still holding</u> at all?2.4.14}.
• {There is a <u>decent chance</u> this was <u>nullified by another deal or inner death</u> . Must watch for the <u>signs</u> 3.20.16}.
• {I guess a <i>few of his mannerisms</i> seeped into my natural behaviours. It could be said that this is <i>still a somewhat accurate statement</i> anyways1.25.17}.
Doom: I <u>will</u> monitor your energy {to ensure it}.
Liverish: Go a <u>head</u> . • I'm <u>hon</u> est to <u>day</u>